

# Fast FPT-Approximation of Branchwidth

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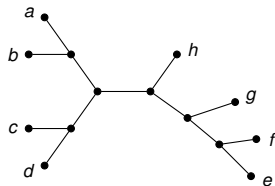
Parametrized complexity and discrete optimization  
December 10, 2021

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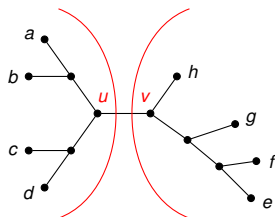
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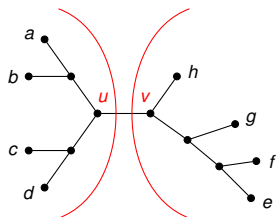
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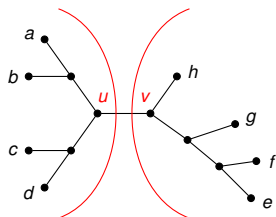
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## Connectivity functions

- Function  $f : 2^V \rightarrow \mathbb{Z}_{\geq 0}$  is a connectivity function if for any  $A, B \subseteq V$ :
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  - ▶ For any edge set  $A \subseteq E(G)$  let  $\delta_G(A)$  be the number of vertices incident to both  $A$  and  $\bar{A}$ .
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- Cut-rank in a graph  $G$ :
  - ▶ For any vertex set  $A \subseteq V(G)$  let  $\text{cutrk}_G(A)$  be the GF(2)-rank of the  $|A| \times |\bar{A}|$  matrix representing edges between  $A$  and  $\bar{A}$ .
  - ▶ The rankwidth of  $G$  is the branchwidth of  $\text{cutrk}_G$ .

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# Techniques for rankwidth

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**Input:** Augmented rank decomposition of  $G$  of width  $k$

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- Combinatorial framework: For any connectivity function  $f$ , a branch decomposition of width  $> 2_{\text{bw}}(f)$  can be improved by refinement operation
- Algorithmic framework:
  - ▶ Direct computation of refinements by dynamic programming  $\rightarrow 2^{2^{\mathcal{O}(k)}} n^2$  time
  - ▶ Amortization techniques exploiting combinatorial results  $\rightarrow 2^{2^{\mathcal{O}(k)}} n$  time

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- Setting:
  - ▶ Let  $f : 2^V \rightarrow \mathbb{Z}_{\geq 0}$  be a connectivity function
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- Our structural result:
  - ▶ An edge  $uv$  of the decomposition is *heavy* if  $f(uv) = k$
  - ▶ If  $k > 2\text{bw}(f)$ , then a **refinement operation** can be applied, which decreases the number of heavy edges and does not increase the width

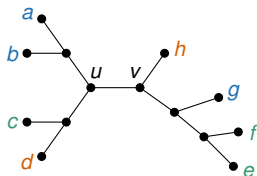
## Refinement operation

Specified by 4-tuple  $(r, C_1, C_2, C_3)$ , where  $r \in E(T)$  and  $(C_1, C_2, C_3)$  tripartition of  $V$

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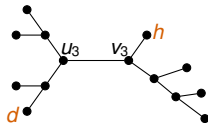
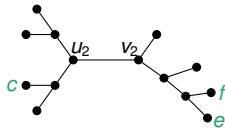
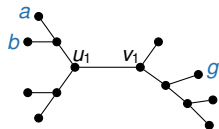
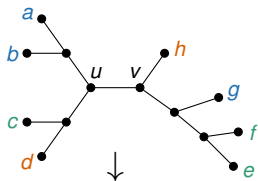
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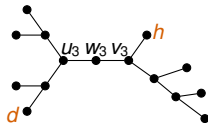
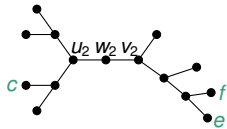
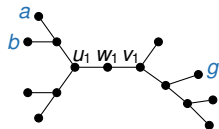
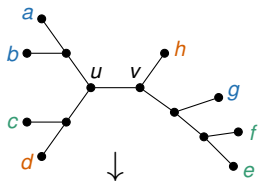
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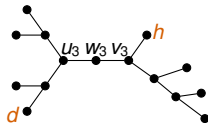
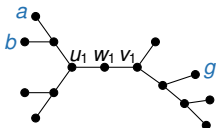
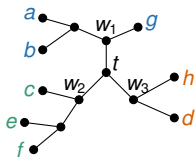
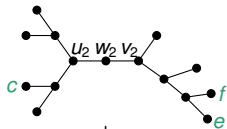
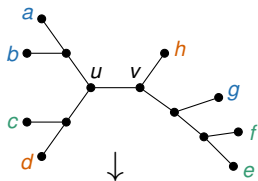




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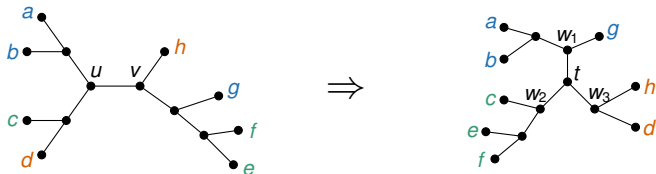
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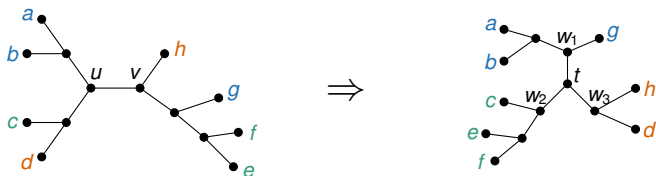
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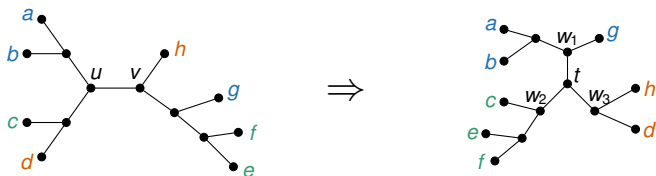
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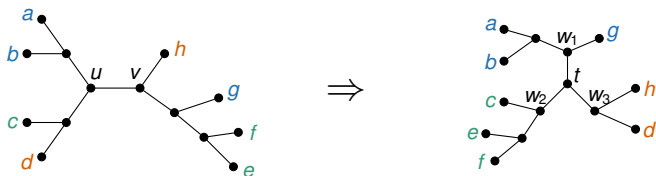
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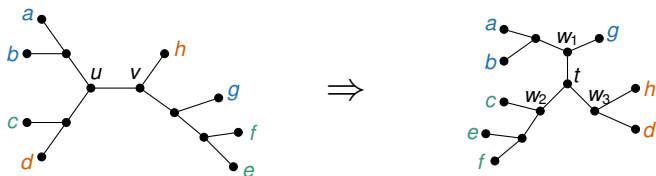
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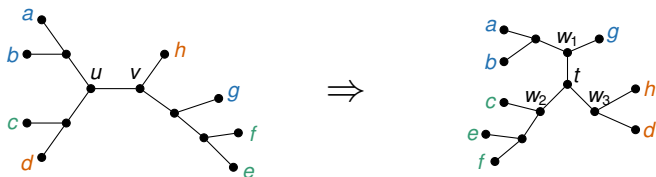
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- Observation 2: For each  $i$ , there will be edges corresponding to  $(C_i \cap W, \overline{C_i \cap W})$  and  $(C_i \cap \overline{W}, \overline{C_i \cap \overline{W}})$

## Local Improvement

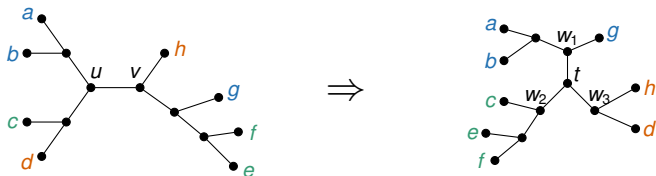
Example with  $(r, C_1, C_2, C_3) = (uv, \{a, b, g\}, \{c, e, f\}, \{d, h\})$



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- Combination of Observation 1 and 2:
  - ▶ The widths of edges “near the center” will be  $f(C_i)$ ,  $f(C_i \cap W)$ , and  $f(C_i \cap \overline{W})$  for each  $i$

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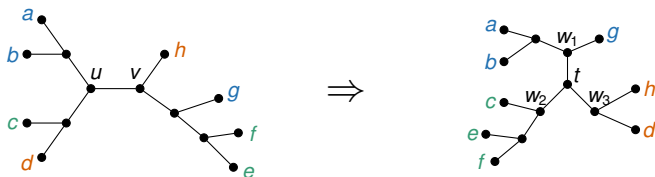
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For any set  $W \subseteq V$  with  $f(W) > 2b_w(f)$  there exists tripartition  $(C_1, C_2, C_3)$  of  $V$  so that for each  $i$  it holds that  $f(C_i) < f(W)/2$ ,  $f(C_i \cap W) < f(W)$ , and  $f(C_i \cap \overline{W}) < f(W)$ .



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$\Rightarrow$  If  $f(uv) > 2b_w(f)$ , there exists refinement with  $uv$  that locally improves  $T$

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  - ▶ i.e., primarily minimize  $\max_i f(C_i)$ , secondarily minimize number of non-empty  $C_i$ , tertiarily...

## First Algorithm

- Now, we have a following meta-algorithm for connectivity functions that allow efficient dynamic programming
  1. Let  $T$  have width  $k$ , select edge  $uv$  with  $f(uv) = k$
  2. Root  $T$  at  $uv$
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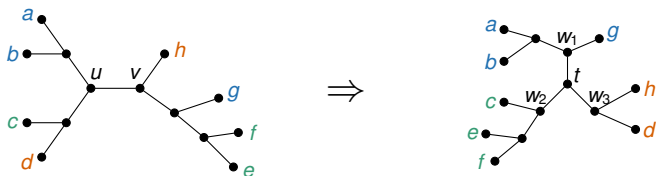
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- Too slow! Applications require  $t(k) \cdot n$

## Amortization technique

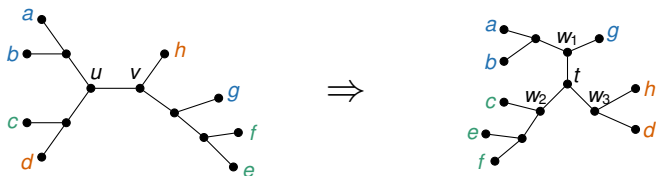
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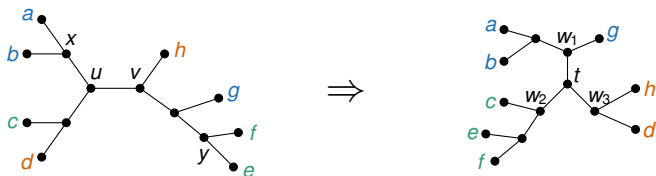
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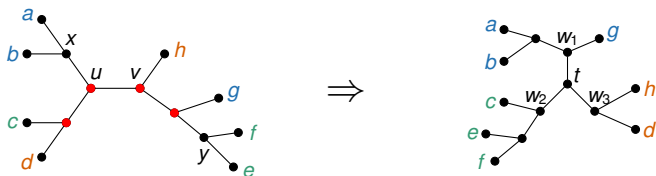
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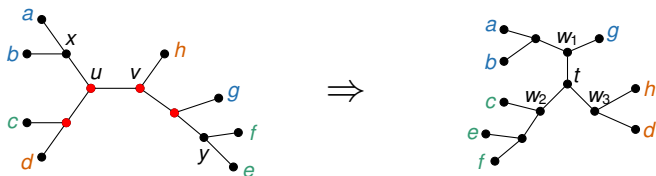
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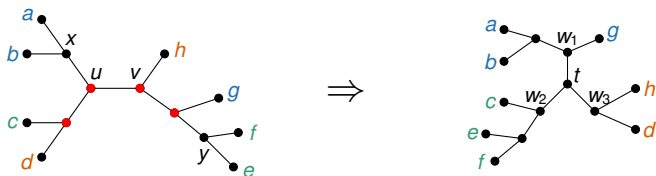
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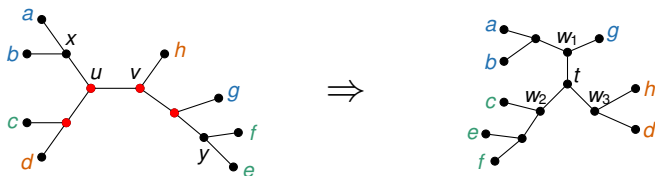


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  - ▶ Solves the open problem of breaking the  $n^3$  barrier for rankwidth
- Open problem: Is there a  $f(k)(n + m)^{1.9}$  time  $g(k)$ -approximation algorithm for rankwidth?