

# Minor Containment and Disjoint Paths in almost-linear time

Tuukka Korhonen



based on joint work with Michał Pilipczuk and Giannos Stamoulis  
from the University of Warsaw (accepted to FOCS 2024)

19 September 2024

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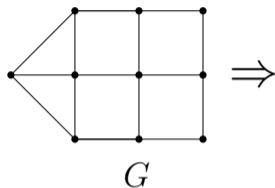
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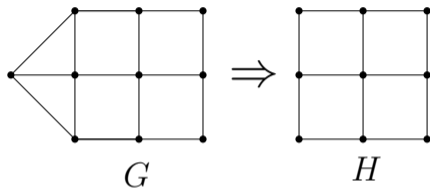
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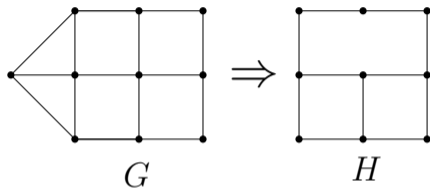




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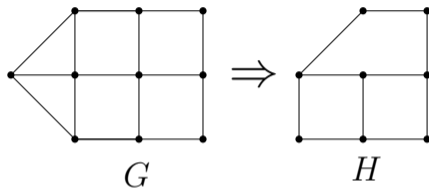
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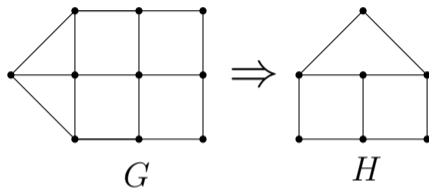
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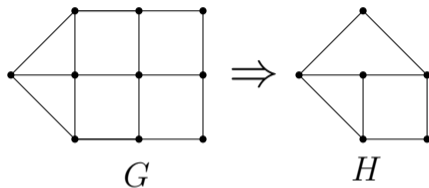
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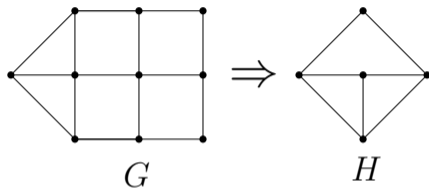
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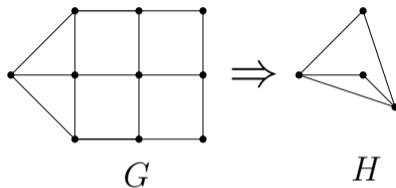
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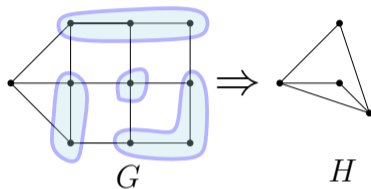
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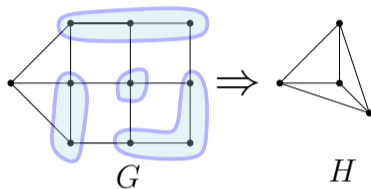
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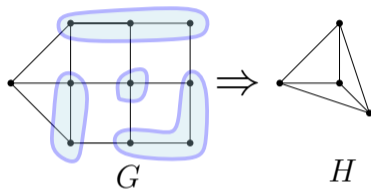
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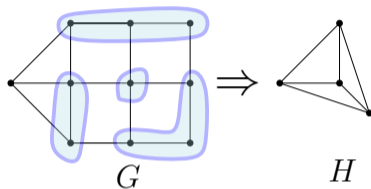
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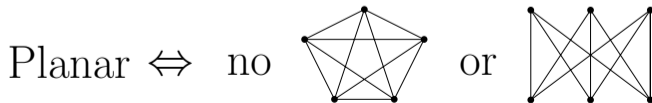
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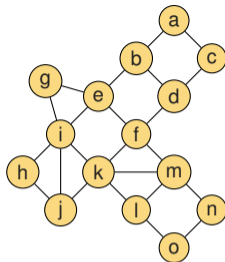
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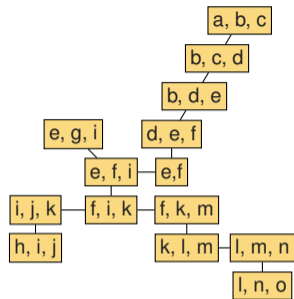
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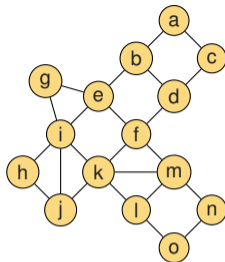
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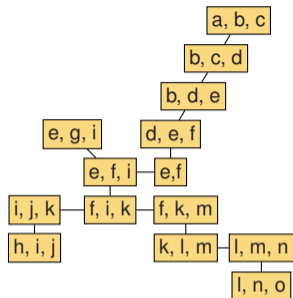
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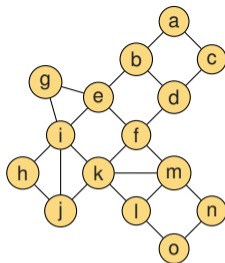
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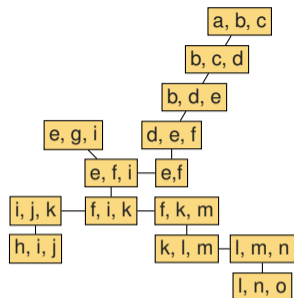


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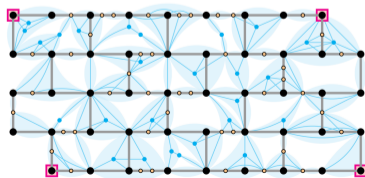
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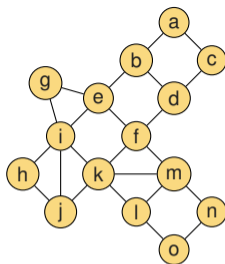


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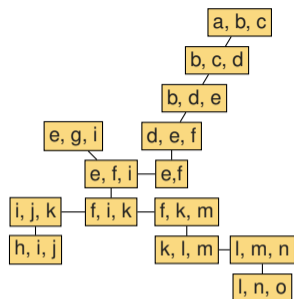


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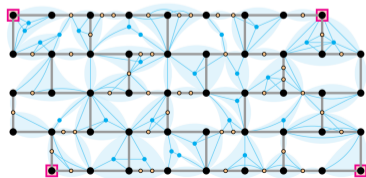
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- **Robertson & Seymour**: Detect irrelevant vertex in  $f(H) \cdot n^2$  time  $\Rightarrow f(H) \cdot n^3$  time algorithm



Graph  $G$   
Treewidth 2

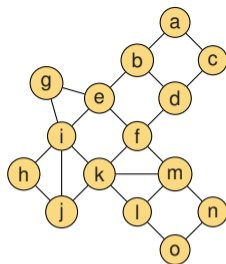


A tree decomposition of  $G$   
Width = 2

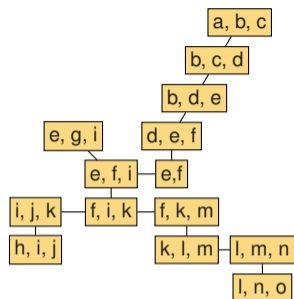


## The Irrelevant Vertex technique

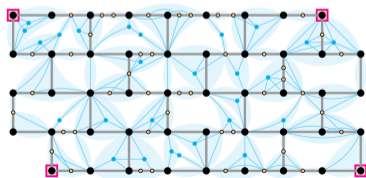
- **Treewidth** of a graph: Parameter between 0 and  $n - 1$  measuring how **tree-like** the graph is
- If treewidth of  $G$  is  $\leq f(H)$ , solve the problem by dynamic programming in  $f(H) \cdot n$  time
- If treewidth is  $> f(H)$ , detect and remove an **Irrelevant Vertex** from  $G$
- **Robertson & Seymour**: Detect irrelevant vertex in  $f(H) \cdot n^2$  time  $\Rightarrow f(H) \cdot n^3$  time algorithm
- **Kawarabayashi, Kobayashi & Reed**: Detect irrelevant vertex in  $f(H) \cdot n$  time  $\Rightarrow f(H) \cdot n^2$  time algorithm



Graph  $G$   
Treewidth 2



A tree decomposition of  $G$   
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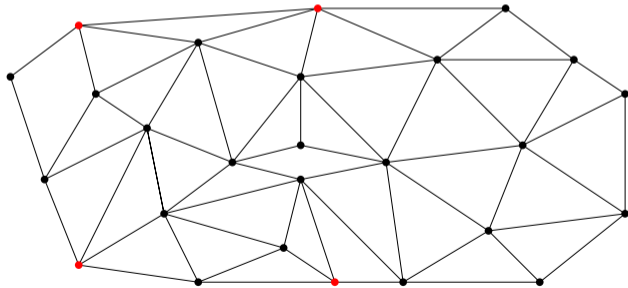
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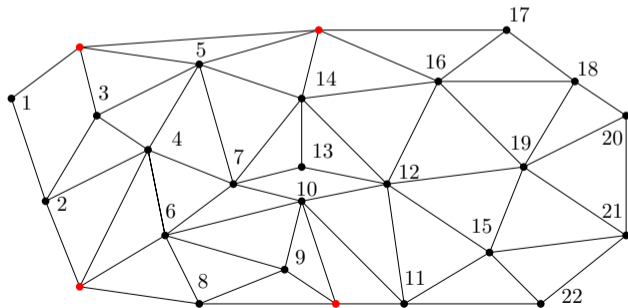
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## Algorithm for apex-minor-free graphs



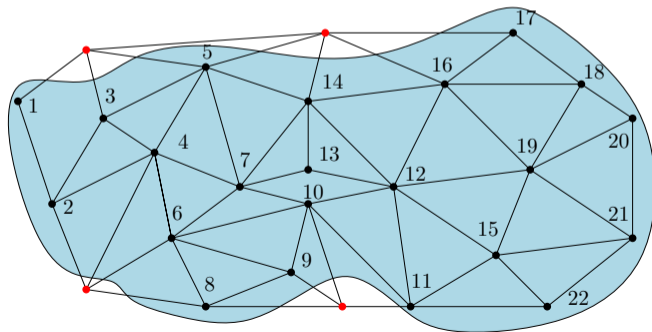
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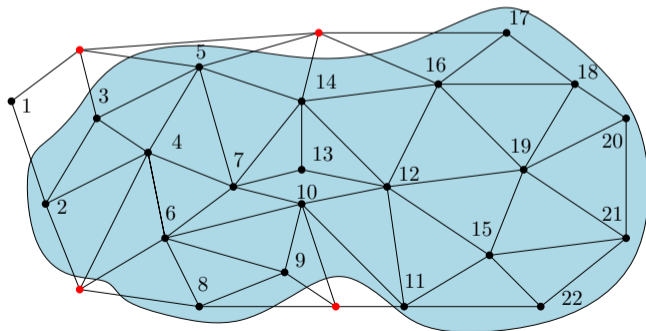
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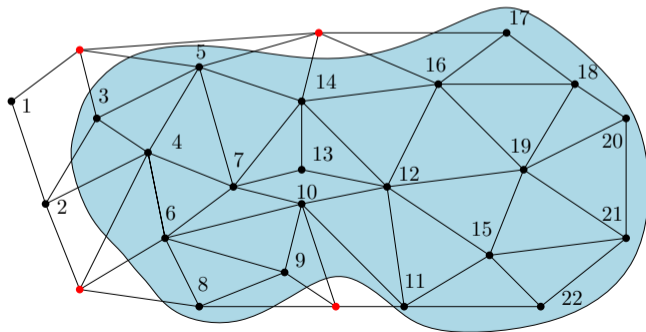
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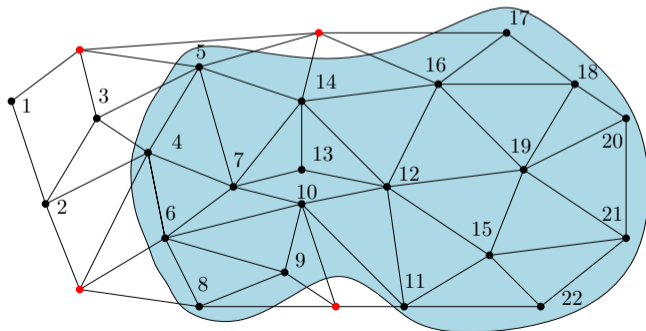
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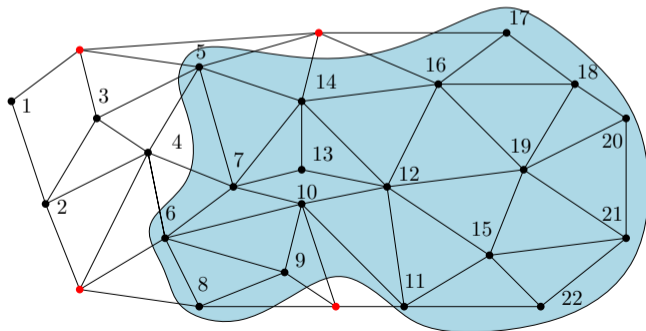
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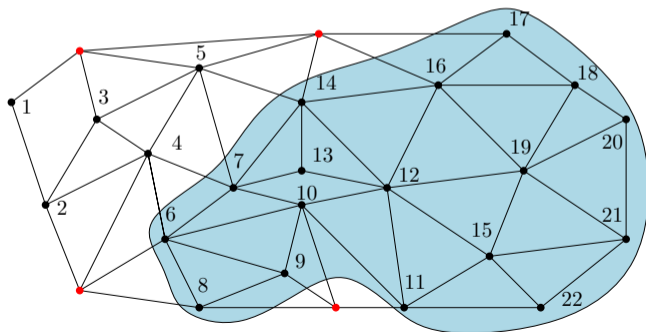
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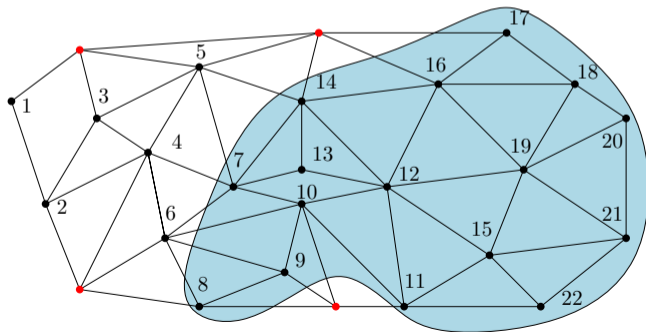
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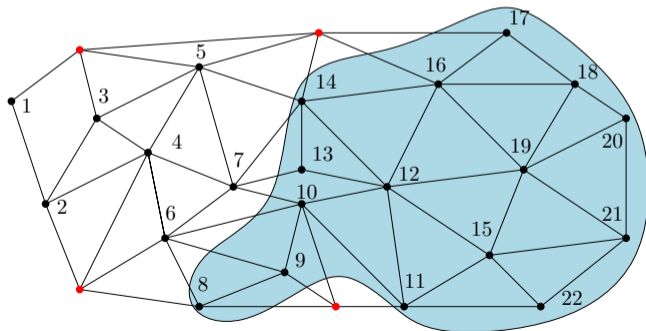
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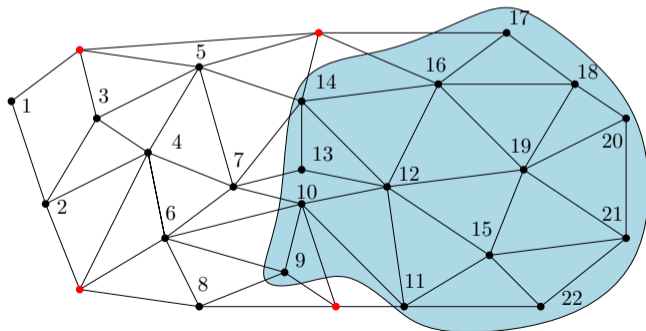
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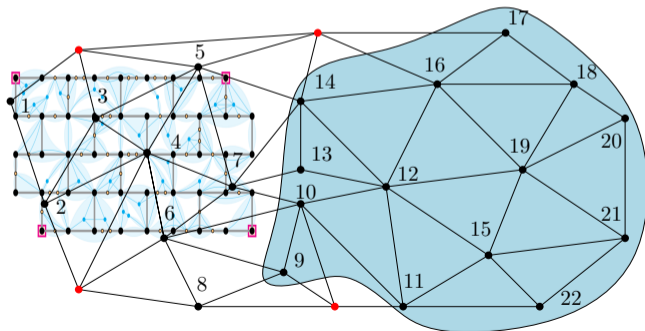
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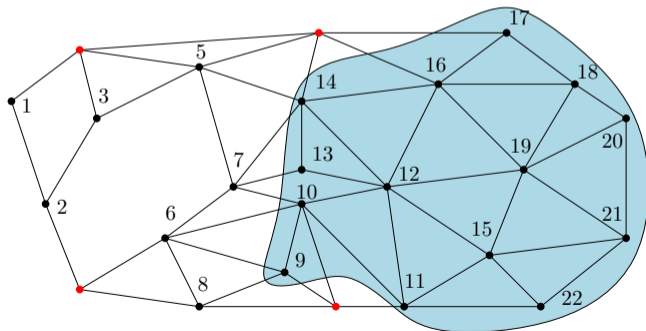
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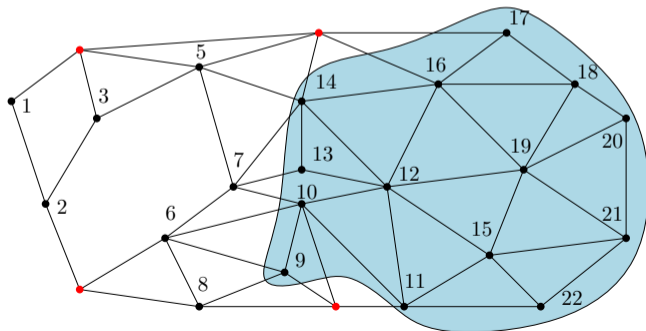
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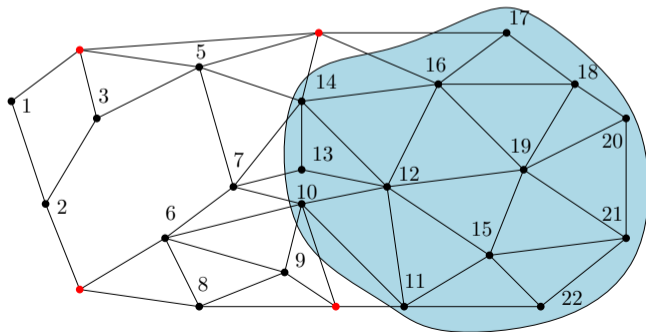
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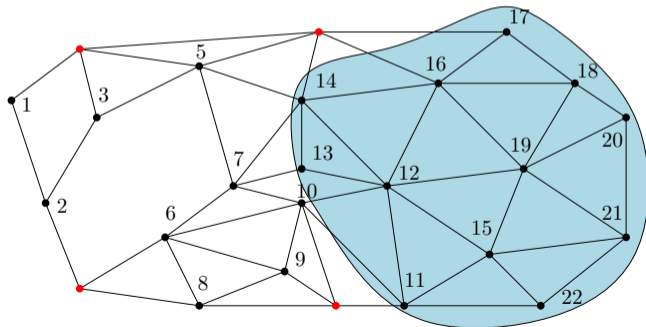
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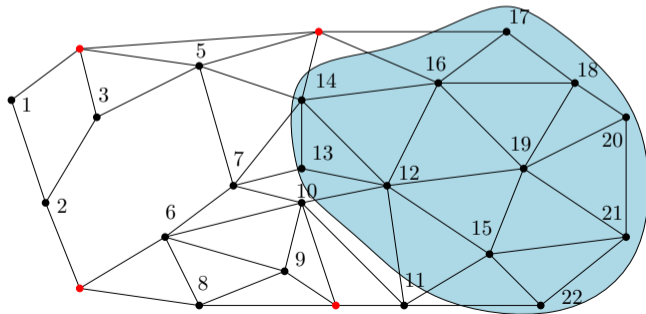
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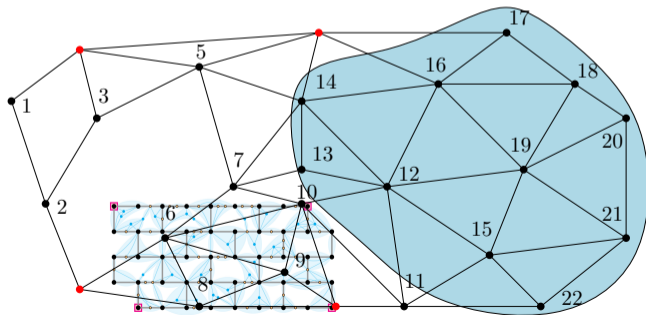
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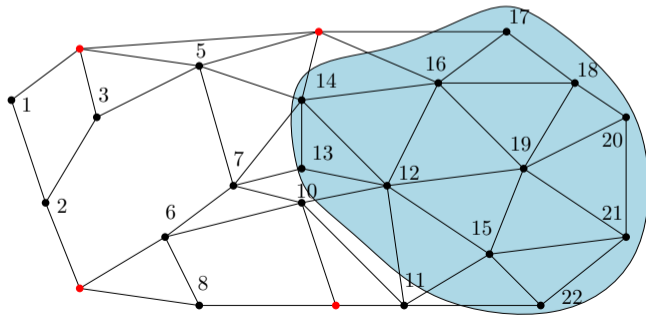
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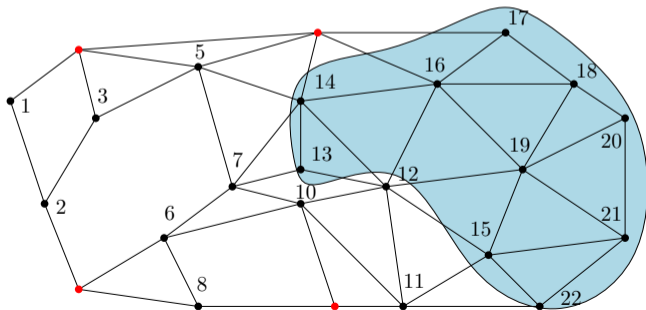
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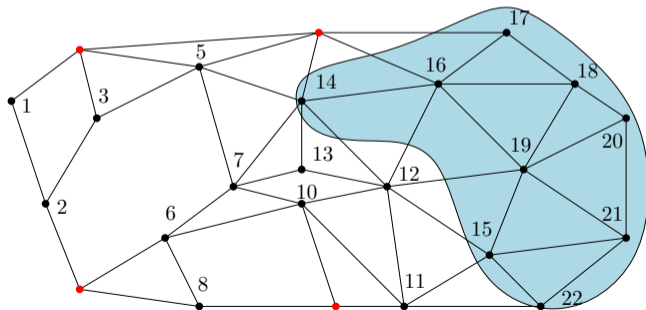
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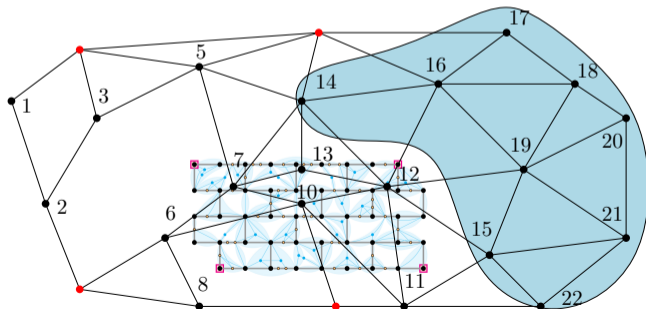
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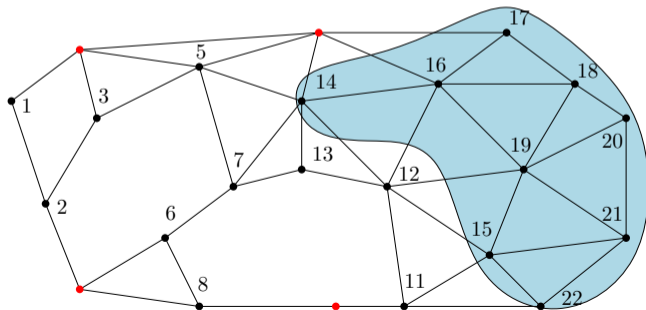
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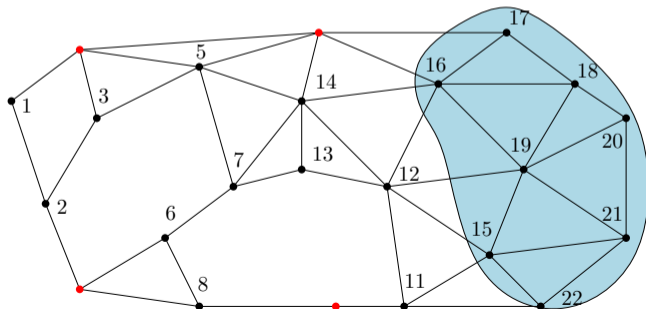
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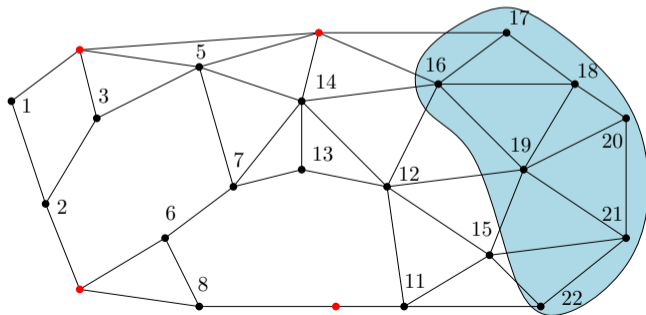
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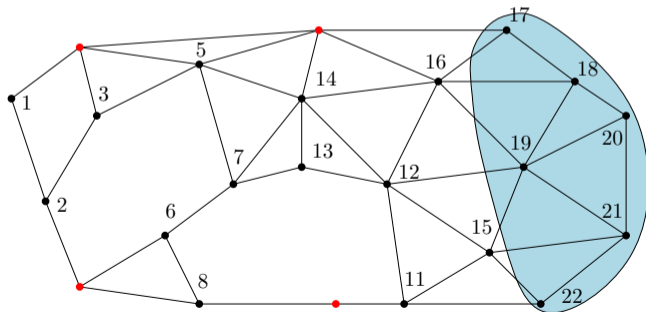
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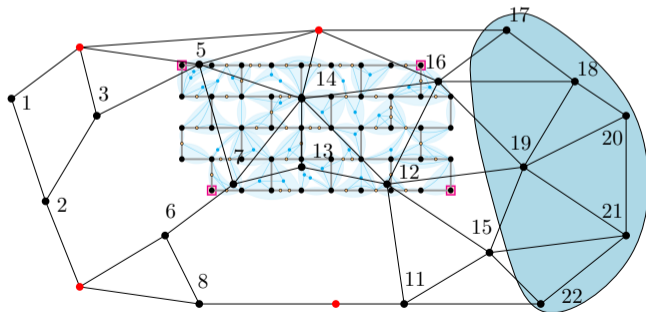
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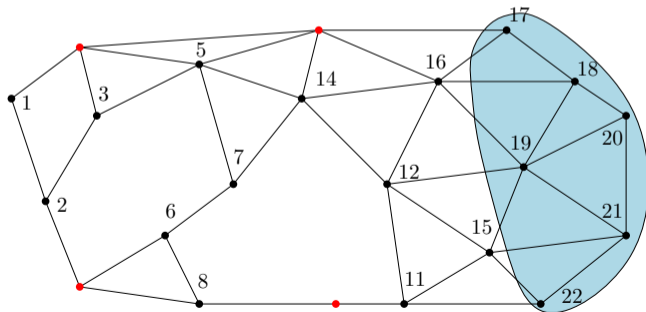
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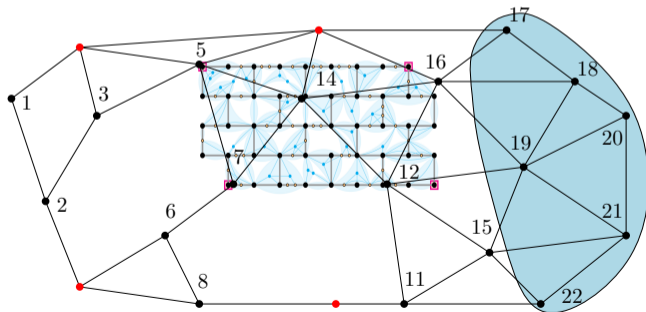
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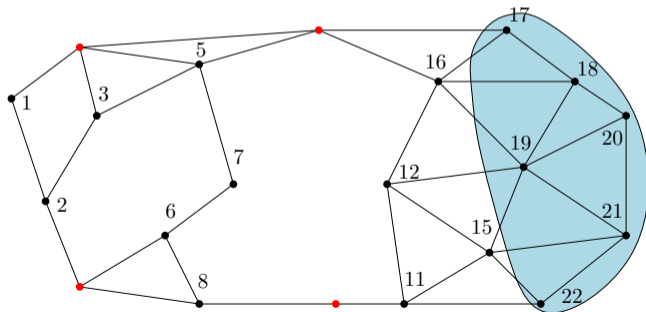
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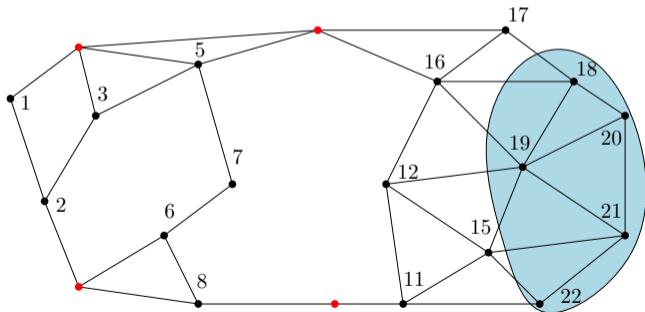
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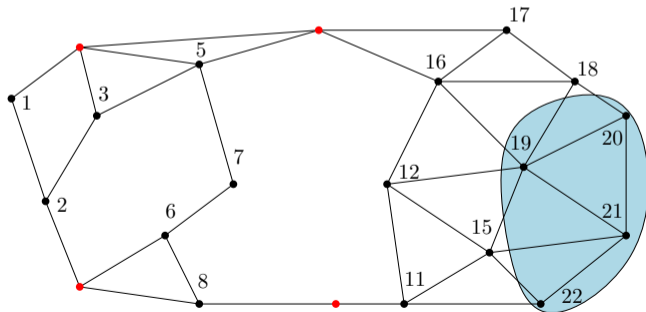
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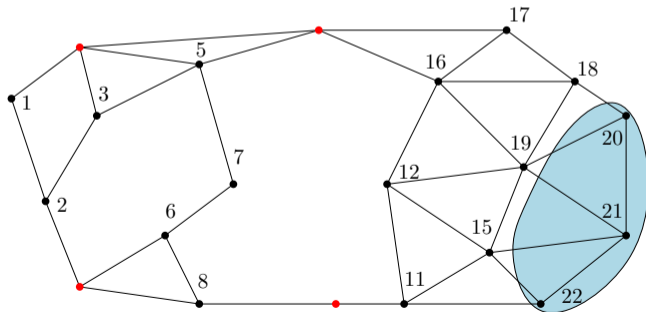
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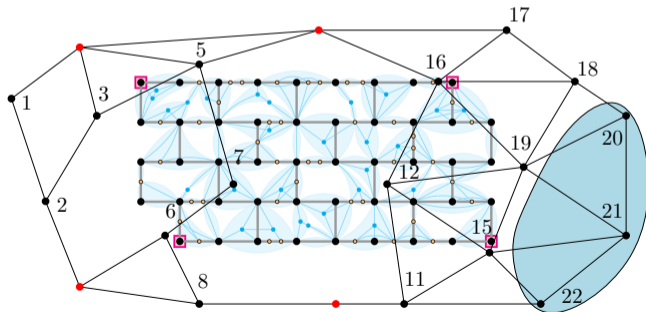
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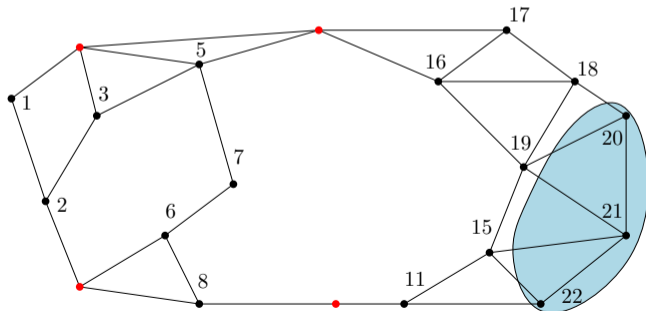
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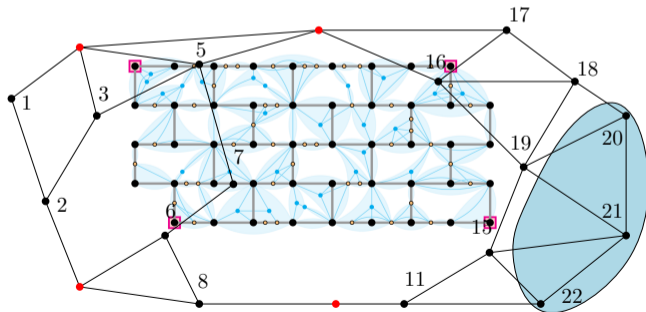
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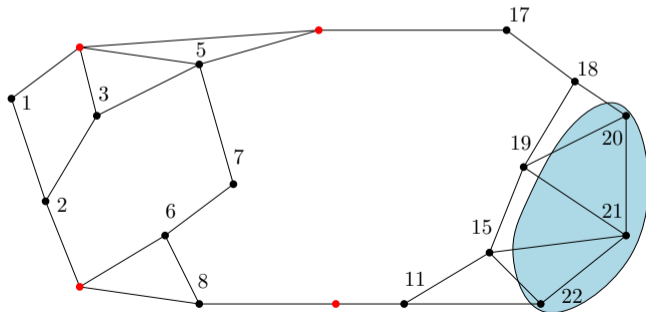
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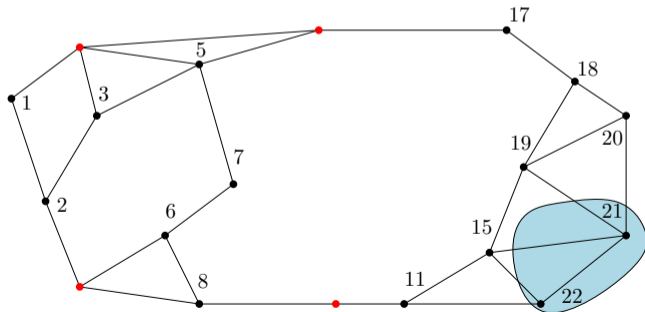
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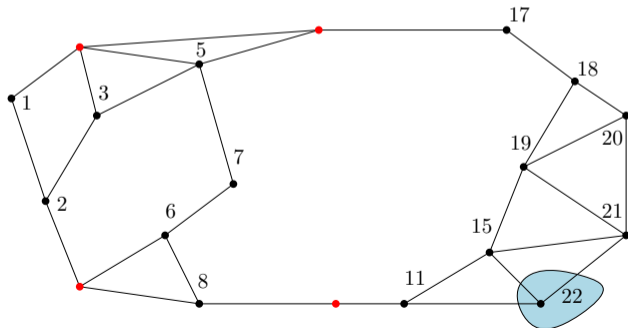
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Thank you!