

Fixed-Parameter Tractability of Maximum Colored Path and Beyond

Tuukka Korhonen



UNIVERSITY OF BERGEN

joint work with

Fedor V. Fomin, Petr A. Golovach, Kirill Simonov¹, and Giannos Stamoulis²

¹TU Wien

² LIRMM, Universite de Montpellier, CNRS

Helsinki CS Theory Seminar

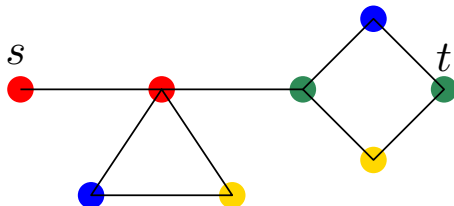
10 August 2022

Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path containing at least k different colors.

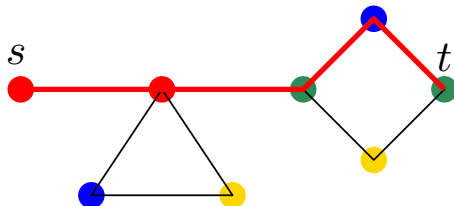


Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path containing at least k different colors.



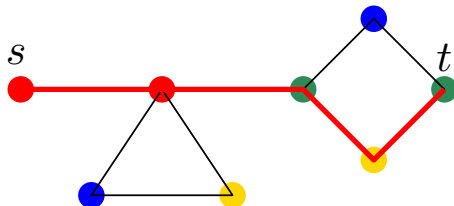
Here, such path exists when $k \leq 3$

Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path containing at least k different colors.



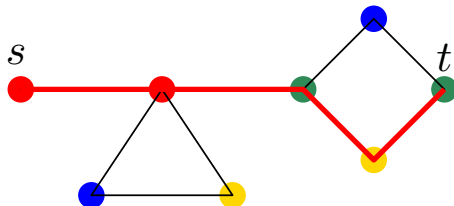
Here, such path exists when $k \leq 3$

Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path containing at least k different colors.



Here, such path exists when $k \leq 3$

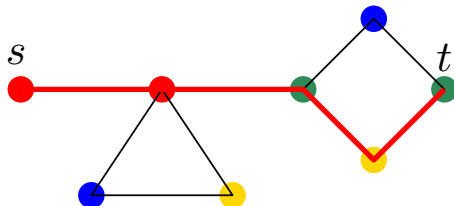
- A path does not contain repeated vertices

Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path containing at least k different colors.



Here, such path exists when $k \leq 3$

- A path does not contain repeated vertices
- A color may repeat multiple times in the path, and it can contain more than k colors

Fixed-parameter tractability of Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path containing at least k different colors.

Theorem

There is a $2^k n^{O(1)}$ time randomized algorithm for maximum colored s, t -path. Moreover, the algorithm returns the shortest solution.

Fixed-parameter tractability of Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path containing at least k different colors.

Theorem

There is a $2^k n^{O(1)}$ time randomized algorithm for maximum colored s, t -path. Moreover, the algorithm returns the shortest solution.

(“and beyond” will come later)

Fixed-parameter tractability of Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .
Task: Find an s, t -path containing at least k different colors.

Theorem

There is a $2^k n^{\mathcal{O}(1)}$ time randomized algorithm for maximum colored s, t -path. Moreover, the algorithm returns the shortest solution.

(“and beyond” will come later)

- This is the first FPT algorithm (time complexity $f(k) \cdot n^{\mathcal{O}(1)}$) for this problem

Fixed-parameter tractability of Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .
Task: Find an s, t -path containing at least k different colors.

Theorem

There is a $2^k n^{\mathcal{O}(1)}$ time randomized algorithm for maximum colored s, t -path. Moreover, the algorithm returns the shortest solution.

(“and beyond” will come later)

- This is the first FPT algorithm (time complexity $f(k) \cdot n^{\mathcal{O}(1)}$) for this problem
- Assuming set cover conjecture, no $(2 - \varepsilon)^k n^{\mathcal{O}(1)}$ time algorithm for any $\varepsilon > 0$

Fixed-parameter tractability of Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

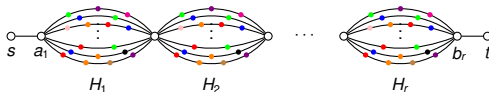
Task: Find an s, t -path containing at least k different colors.

Theorem

There is a $2^k n^{O(1)}$ time randomized algorithm for maximum colored s, t -path. Moreover, the algorithm returns the shortest solution.

(“and beyond” will come later)

- This is the first FPT algorithm (time complexity $f(k) \cdot n^{O(1)}$) for this problem
- Assuming set cover conjecture, no $(2 - \varepsilon)^k n^{O(1)}$ time algorithm for any $\varepsilon > 0$



Fixed-parameter tractability of Maximum Colored Path

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

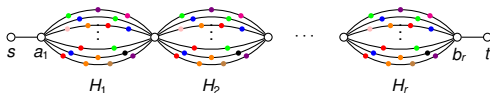
Task: Find an s, t -path containing at least k different colors.

Theorem

There is a $2^k n^{\mathcal{O}(1)}$ time randomized algorithm for maximum colored s, t -path. Moreover, the algorithm returns the shortest solution.

(“and beyond” will come later)

- This is the first FPT algorithm (time complexity $f(k) \cdot n^{\mathcal{O}(1)}$) for this problem
- Assuming set cover conjecture, no $(2 - \varepsilon)^k n^{\mathcal{O}(1)}$ time algorithm for any $\varepsilon > 0$



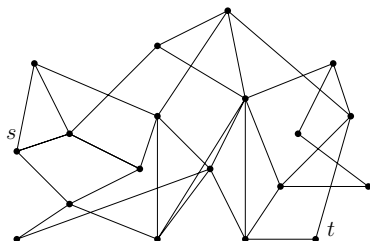
- NP-hard for directed graphs already when $k = 2$

Application: Longest path

LONGEST s, t -PATH

Input: Undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path of length at least k .

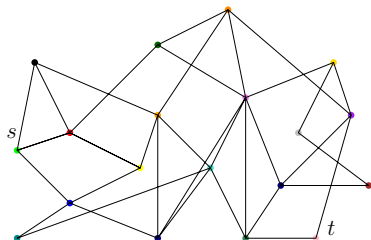


Application: Longest path

LONGEST s, t -PATH

Input: Undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path of length at least k .



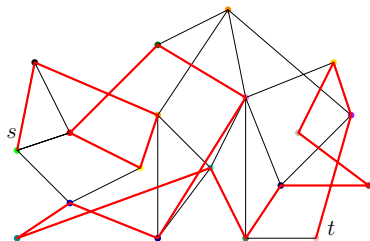
- Longest s, t -path reduces to maximum colored s, t -path by coloring all vertices with different colors

Application: Longest path

LONGEST s, t -PATH

Input: Undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path of length at least k .



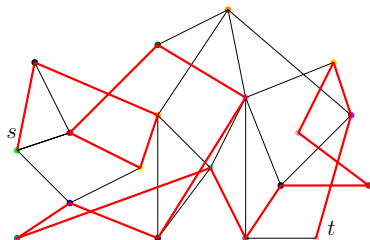
- Longest s, t -path reduces to maximum colored s, t -path by coloring all vertices with different colors

Application: Longest path

LONGEST s, t -PATH

Input: Undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path of length at least k .



- Longest s, t -path reduces to maximum colored s, t -path by coloring all vertices with different colors

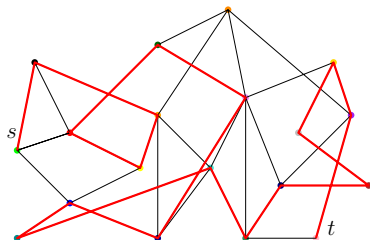
⇒ $2^k n^{\mathcal{O}(1)}$ time algorithm for longest s, t -path

Application: Longest path

LONGEST s, t -PATH

Input: Undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path of length at least k .



- Longest s, t -path reduces to maximum colored s, t -path by coloring all vertices with different colors

⇒ $2^k n^{O(1)}$ time algorithm for longest s, t -path

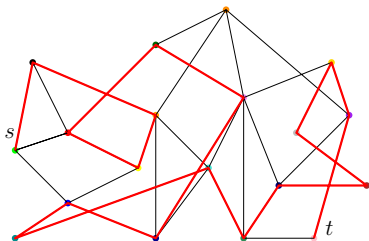
- Previous best algorithm $4.884^k n^{O(1)}$ time [Fomin, Lokshtanov, Panolan, Saurabh, Zehavi'18]

Application: Longest path

LONGEST s, t -PATH

Input: Undirected graph, vertices s and t , and an integer k .

Task: Find an s, t -path of length at least k .



- Longest s, t -path reduces to maximum colored s, t -path by coloring all vertices with different colors

⇒ $2^k n^{O(1)}$ time algorithm for longest s, t -path

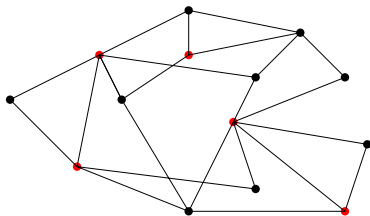
- Previous best algorithm $4.884^k n^{O(1)}$ time [Fomin, Lokshtanov, Panolan, Saurabh, Zehavi'18]
- In contrast, there is a $1.66^k n^{O(1)}$ time algorithm for longest path [Björklund, Husfeldt, Kaski, Koivisto'17]

Application: T -cycle

T -CYCLE

Input: Undirected graph and a set of terminal vertices T .

Task: Find a cycle that visits each vertex in T .

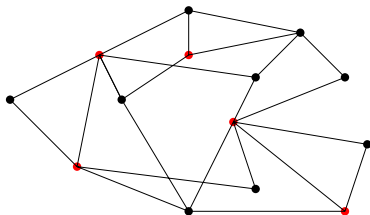


Application: T -cycle

T -CYCLE

Input: Undirected graph and a set of terminal vertices T .

Task: Find a cycle that visits each vertex in T .



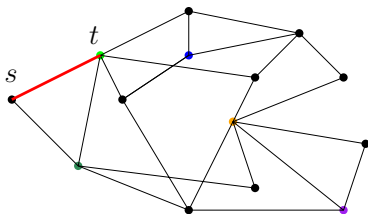
- $2^{|T|} n^{O(1)}$ time algorithm for T -cycle [Björklund, Husfeldt, Taslaman'12]

Application: T -cycle

T -CYCLE

Input: Undirected graph and a set of terminal vertices T .

Task: Find a cycle that visits each vertex in T .



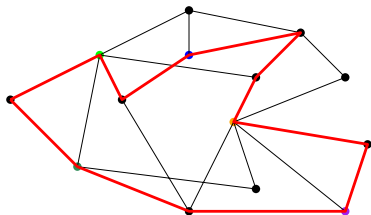
- $2^{|T|} n^{O(1)}$ time algorithm for T -cycle [Björklund, Husfeldt, Taslaman'12]
- T -cycle reduces to maximum colored s, t -path by coloring the vertices in T with different colors, the rest with one color, and guessing one edge of the cycle

Application: T -cycle

T -CYCLE

Input: Undirected graph and a set of terminal vertices T .

Task: Find a cycle that visits each vertex in T .



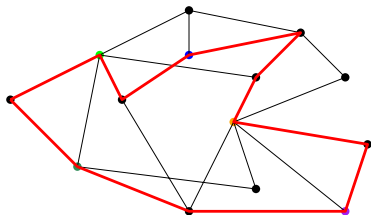
- $2^{|T|} n^{\mathcal{O}(1)}$ time algorithm for T -cycle [Björklund, Husfeldt, Taslaman'12]
- T -cycle reduces to maximum colored s, t -path by coloring the vertices in T with different colors, the rest with one color, and guessing one edge of the cycle

Application: T -cycle

T -CYCLE

Input: Undirected graph and a set of terminal vertices T .

Task: Find a cycle that visits each vertex in T .



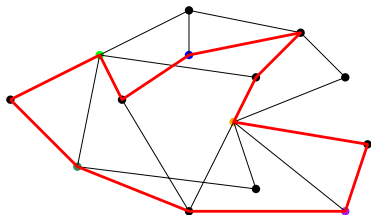
- $2^{|T|} n^{\mathcal{O}(1)}$ time algorithm for T -cycle [Björklund, Husfeldt, Taslaman'12]
 - T -cycle reduces to maximum colored s, t -path by coloring the vertices in T with different colors, the rest with one color, and guessing one edge of the cycle
- $\Rightarrow 2^{|T|} n^{\mathcal{O}(1)}$ time algorithm also via our result

Application: T -cycle

T -CYCLE

Input: Undirected graph and a set of terminal vertices T .

Task: Find a cycle that visits each vertex in T .

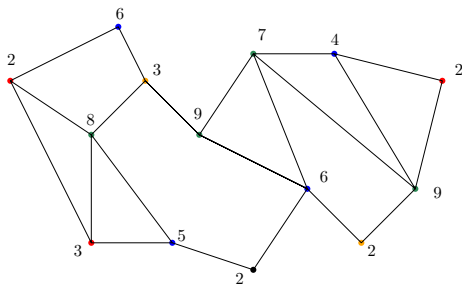


- $2^{|T|} n^{\mathcal{O}(1)}$ time algorithm for T -cycle [Björklund, Husfeldt, Taslaman'12]
 - T -cycle reduces to maximum colored s, t -path by coloring the vertices in T with different colors, the rest with one color, and guessing one edge of the cycle
- $\Rightarrow 2^{|T|} n^{\mathcal{O}(1)}$ time algorithm also via our result
- Allows for generalizations, e.g., arbitrarily large T

Beyond Maximum Colored Path

Input:

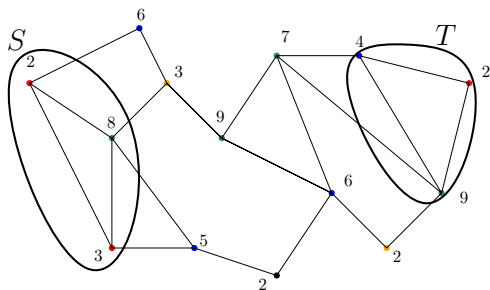
- Colored positive-integer weighted undirected graph



Beyond Maximum Colored Path

Input:

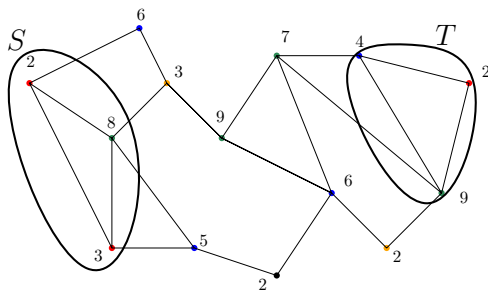
- Colored positive-integer weighted undirected graph
- Two sets of vertices S and T



Beyond Maximum Colored Path

Input:

- Colored positive-integer weighted undirected graph
- Two sets of vertices S and T
- Integers p, k, w



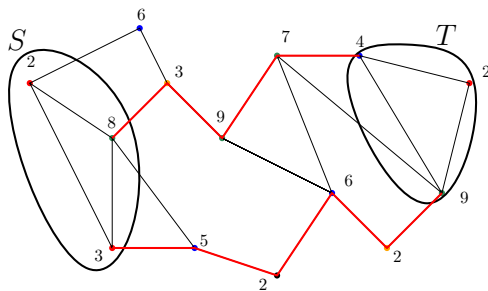
Beyond Maximum Colored Path

Input:

- Colored positive-integer weighted undirected graph
- Two sets of vertices S and T
- Integers p, k, w

Task:

- Find p vertex-disjoint paths starting in S and ending in T so that



Here, $p = 2$

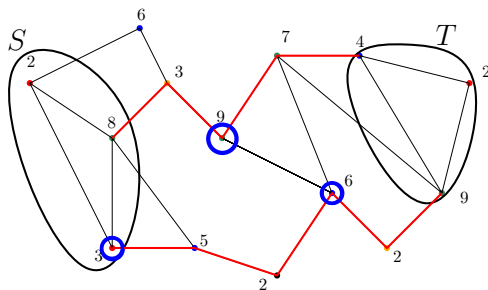
Beyond Maximum Colored Path

Input:

- Colored positive-integer weighted undirected graph
- Two sets of vertices S and T
- Integers p, k, w

Task:

- Find p vertex-disjoint paths starting in S and ending in T so that
- the vertices of the paths contain a set X of size k , total weight w , and having distinct colors



Here, $p = 2$, $k = 3$, and $w = 18$.

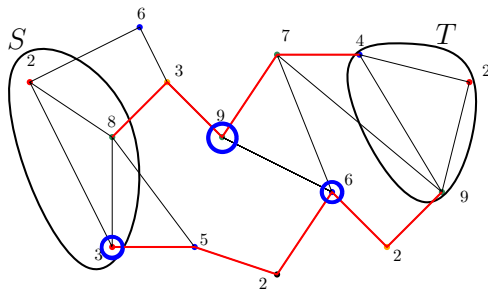
Beyond Maximum Colored Path

Input:

- Colored positive-integer weighted undirected graph
- Two sets of vertices S and T
- Integers p, k, w

Task:

- Find p vertex-disjoint paths starting in S and ending in T so that
- the vertices of the paths contain a set X of size k , total weight w , and having distinct colors
- While minimizing the total length of the paths



Here, $p = 2$, $k = 3$, and $w = 18$.

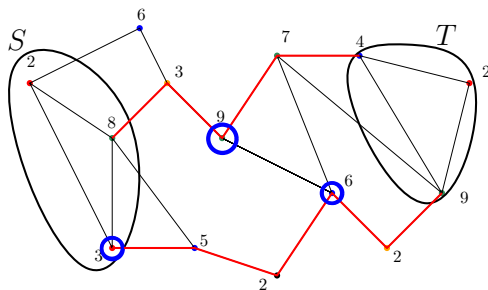
Beyond Maximum Colored Path

Input:

- Colored positive-integer weighted undirected graph
- Two sets of vertices S and T
- Integers p, k, w

Task:

- Find p vertex-disjoint paths starting in S and ending in T so that
- the vertices of the paths contain a set X of size k , total weight w , and having distinct colors
- While minimizing the total length of the paths



Here, $p = 2$, $k = 3$, and $w = 18$.

Main theorem: Randomized algorithm with time complexity $2^{k+p} n^{\mathcal{O}(1)} w$.

More applications

- Longest T -cycle in time $2^{\max(|T|,k)} n^{\mathcal{O}(1)}$

More applications

- Longest T -cycle in time $2^{\max(|T|,k)} n^{\mathcal{O}(1)}$
- Bank robber's path: Equipment for robbing k banks, know profit from each, maximize the profit while minimizing the length of the path in time $2^k n^{\mathcal{O}(1)}$

More applications

- Longest T -cycle in time $2^{\max(|T|,k)} n^{\mathcal{O}(1)}$
- Bank robber's path: Equipment for robbing k banks, know profit from each, maximize the profit while minimizing the length of the path in time $2^k n^{\mathcal{O}(1)}$
 - ▶ and generalization to p robbers in time $2^{k+p} n^{\mathcal{O}(1)}$



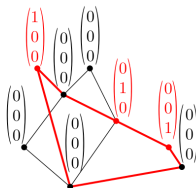
More applications

- Longest T -cycle in time $2^{\max(|T|,k)} n^{\mathcal{O}(1)}$
- Bank robber's path: Equipment for robbing k banks, know profit from each, maximize the profit while minimizing the length of the path in time $2^k n^{\mathcal{O}(1)}$
 - ▶ and generalization to p robbers in time $2^{k+p} n^{\mathcal{O}(1)}$
- Vehicle routing: k items, p vehicles, customers bid for items, find shortest vertex-disjoint routing to deliver items to maximize profit in time $2^{p+k} n^{\mathcal{O}(1)}$



More applications

- Longest T -cycle in time $2^{\max(|T|, k)} n^{\mathcal{O}(1)}$
- Bank robber's path: Equipment for robbing k banks, know profit from each, maximize the profit while minimizing the length of the path in time $2^k n^{\mathcal{O}(1)}$
 - ▶ and generalization to p robbers in time $2^{k+p} n^{\mathcal{O}(1)}$
- Vehicle routing: k items, p vehicles, customers bid for items, find shortest vertex-disjoint routing to deliver items to maximize profit in time $2^{p+k} n^{\mathcal{O}(1)}$
- Generalization from colored graphs to (graph, matroid) pairs represented over a finite field of order q with a $2^{\mathcal{O}(k^2 \log(q+p))}$ factor overhead



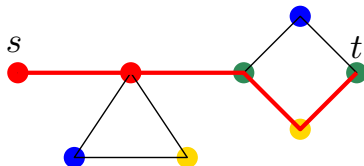
The algorithm

In this talk, we focus on:

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find a k -colored s, t -path. (s, t -path with at least k different colors)

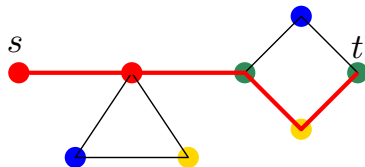


In this talk, we focus on:

MAXIMUM COLORED s, t -PATH

Input: Vertex-colored undirected graph, vertices s and t , and an integer k .

Task: Find a k -colored s, t -path. (s, t -path with at least k different colors)



- Algorithm based on algebraic approach, extending ideas that were developed by [Björklund, Husfeldt, Taslaman'12], [Björklund'14], [Björklund, Husfeldt, Kaski, Koivisto'17] for T -cycle, hamiltonicity, and k -path

Algebraic approach

General idea:

Algebraic approach

General idea:

- Design a multivariate polynomial $p(x_1, \dots, x_m)$ of total degree $\leq 4n$ over $\text{GF}(2^{3+\lceil \log n \rceil})$ (finite field of order $\geq 8n$ and characteristic 2) so that

Algebraic approach

General idea:

- Design a multivariate polynomial $p(x_1, \dots, x_m)$ of total degree $\leq 4n$ over $\text{GF}(2^{3+\lceil \log n \rceil})$ (finite field of order $\geq 8n$ and characteristic 2) so that
 1. no-instance $\rightarrow p(x_1, \dots, x_m)$ is identically zero polynomial

Algebraic approach

General idea:

- Design a multivariate polynomial $p(x_1, \dots, x_m)$ of total degree $\leq 4n$ over $\text{GF}(2^{3+\lceil \log n \rceil})$ (finite field of order $\geq 8n$ and characteristic 2) so that
 1. no-instance $\rightarrow p(x_1, \dots, x_m)$ is identically zero polynomial
 2. yes-instance $\rightarrow p(x_1, \dots, x_m)$ is a non-zero polynomial

Algebraic approach

General idea:

- Design a multivariate polynomial $p(x_1, \dots, x_m)$ of total degree $\leq 4n$ over $\text{GF}(2^{3+\lceil \log n \rceil})$ (finite field of order $\geq 8n$ and characteristic 2) so that
 1. no-instance $\rightarrow p(x_1, \dots, x_m)$ is identically zero polynomial
 2. yes-instance $\rightarrow p(x_1, \dots, x_m)$ is a non-zero polynomial
 3. Given x_1, \dots, x_m , $p(x_1, \dots, x_m)$ can be evaluated in $2^k n^{O(1)}$ time

Algebraic approach

General idea:

- Design a multivariate polynomial $p(x_1, \dots, x_m)$ of total degree $\leq 4n$ over $\text{GF}(2^{3+\lceil \log n \rceil})$ (finite field of order $\geq 8n$ and characteristic 2) so that
 1. no-instance $\rightarrow p(x_1, \dots, x_m)$ is identically zero polynomial
 2. yes-instance $\rightarrow p(x_1, \dots, x_m)$ is a non-zero polynomial
 3. Given x_1, \dots, x_m , $p(x_1, \dots, x_m)$ can be evaluated in $2^k n^{O(1)}$ time
- By [DeMillo–Lipton–Schwartz–Zippel lemma](#), the problem is then solved in $2^k n^{O(1)}$ time by evaluating $p(x_1, \dots, x_m)$ for random x_1, \dots, x_m .

Algebraic approach

General idea:

- Design a multivariate polynomial $p(x_1, \dots, x_m)$ of total degree $\leq 4n$ over $\text{GF}(2^{3+\lceil \log n \rceil})$ (finite field of order $\geq 8n$ and characteristic 2) so that
 1. no-instance $\rightarrow p(x_1, \dots, x_m)$ is identically zero polynomial
 2. yes-instance $\rightarrow p(x_1, \dots, x_m)$ is a non-zero polynomial
 3. Given x_1, \dots, x_m , $p(x_1, \dots, x_m)$ can be evaluated in $2^k n^{O(1)}$ time
- By [DeMillo–Lipton–Schwartz–Zippel lemma](#), the problem is then solved in $2^k n^{O(1)}$ time by evaluating $p(x_1, \dots, x_m)$ for random x_1, \dots, x_m .
- Characteristic 2?
 - ▶ $x + x = 0$ for any x

Design of the polynomial

Idea: Design a polynomial where monomials correspond to *labeled walks*

Design of the polynomial

Idea: Design a polynomial where monomials correspond to *labeled walks*

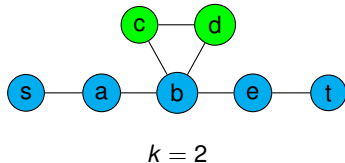
- Evaluating a polynomial over walks is easier than over paths

Design of the polynomial

Idea: Design a polynomial where monomials correspond to *labeled walks*

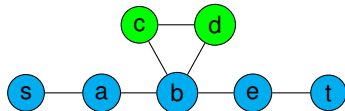
- Evaluating a polynomial over walks is easier than over paths
- Argue that monomials corresponding to non-path walks and paths with less than k colors cancel out (by $x + x = 0$), and only the contribution of k -colored paths remains

Labeled walks



- (s, t) -walk of length ℓ is a sequence $s = v_1 \dots v_\ell = t$ of ℓ adjacent vertices

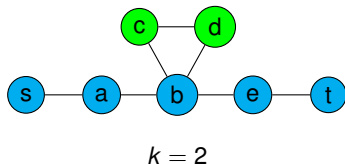
Labeled walks



$$k = 2$$

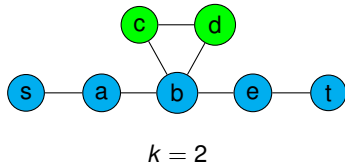
- (s, t) -walk of length ℓ is a sequence $s = v_1 \dots v_\ell = t$ of ℓ adjacent vertices
 - ▶ For example *sab^{red}cdbet* is an (s, t) -walk of length 8.

Labeled walks



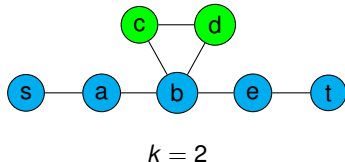
- (s, t) -walk of length ℓ is a sequence $s = v_1 \dots v_\ell = t$ of ℓ adjacent vertices
 - ▶ For example *sab^ccd^dbet* is an (s, t) -walk of length 8.
- Labeled (s, t) -walk is an (s, t) -walk where k indices are labeled with k different labels from $[1, k]$

Labeled walks



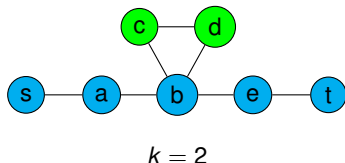
- (s, t) -walk of length ℓ is a sequence $s = v_1 \dots v_\ell = t$ of ℓ adjacent vertices
 - ▶ For example *sab¹cd²bet* is an (s, t) -walk of length 8.
- Labeled (s, t) -walk is an (s, t) -walk where k indices are labeled with k different labels from $[1, k]$
 - ▶ For example *sab¹cd²bet* is a labeled (s, t) -walk (*b*¹ labeled with label 1 and *d*² labeled with label 2)

Labeled walks



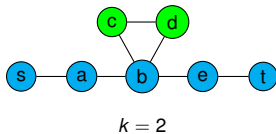
- (s, t) -walk of length ℓ is a sequence $s = v_1 \dots v_\ell = t$ of ℓ adjacent vertices
 - ▶ For example *sab¹cd²bet* is an (s, t) -walk of length 8.
- Labeled (s, t) -walk is an (s, t) -walk where k indices are labeled with k different labels from $[1, k]$
 - ▶ For example *sab¹cd²bet* is a labeled (s, t) -walk (*b*¹ labeled with label 1 and *d*² labeled with label 2)
 - ▶ Intention of labels: Indicate k vertices with different colors

Labeled walks

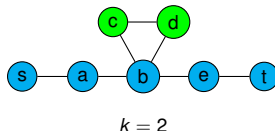


- (s, t) -walk of length ℓ is a sequence $s = v_1 \dots v_\ell = t$ of ℓ adjacent vertices
 - ▶ For example *sab¹cd²bet* is an (s, t) -walk of length 8.
- Labeled (s, t) -walk is an (s, t) -walk where k indices are labeled with k different labels from $[1, k]$
 - ▶ For example *sab¹cd²bet* is a labeled (s, t) -walk (*b*¹ labeled with label 1 and *d*² labeled with label 2)
 - ▶ Intention of labels: Indicate k vertices with different colors
- A labeled (s, t) -walk is *labeled-digon-free* if it has no subwalks of form *ab¹a*

Polynomial over labeled walks



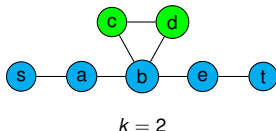
Polynomial over labeled walks



Definition:

- For each edge uv associate variable $f_e(uv)$
- For each vertex w associate variable $f_v(w)$
- For each color-label pair (x, y) associate variable $f_c(x, y)$

Polynomial over labeled walks



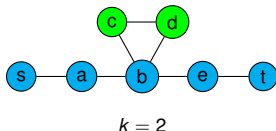
Definition:

- For each edge uv associate variable $f_e(uv)$
- For each vertex w associate variable $f_v(w)$
- For each color-label pair (x, y) associate variable $f_c(x, y)$

For a labeled walk W , associate monomial $f(W)$ that is product of edge variables, vertex variables of labeled vertices, and color-label pair variables corresponding to labeled vertices

$$f(\overset{1}{s}\overset{2}{a}bcdbet) = f_e(sa)f_e(ab)f_e(bc)f_e(cd)f_e(db)f_e(be)f_e(et)f_v(b)f_v(d)f_c(\bullet, 1)f_c(\bullet, 2)$$

Polynomial over labeled walks



Definition:

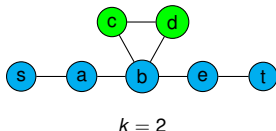
- For each edge uv associate variable $f_e(uv)$
- For each vertex w associate variable $f_v(w)$
- For each color-label pair (x, y) associate variable $f_c(x, y)$

For a labeled walk W , associate monomial $f(W)$ that is product of edge variables, vertex variables of labeled vertices, and color-label pair variables corresponding to labeled vertices

$$f(\overset{1}{s}\overset{2}{a}bcdbet) = f_e(sa)f_e(ab)f_e(bc)f_e(cd)f_e(db)f_e(be)f_e(et)f_v(b)f_v(d)f_c(\bullet, 1)f_c(\bullet, 2)$$

For integer ℓ , let \mathcal{C}_ℓ be the family of labeled-digon-free labeled (s, t) -walks of length ℓ

Polynomial over labeled walks



Definition:

- For each edge uv associate variable $f_e(uv)$
- For each vertex w associate variable $f_v(w)$
- For each color-label pair (x, y) associate variable $f_c(x, y)$

For a labeled walk W , associate monomial $f(W)$ that is product of edge variables, vertex variables of labeled vertices, and color-label pair variables corresponding to labeled vertices

$$f(\overset{1}{s}\overset{2}{a}bcbet) = f_e(sa)f_e(ab)f_e(bc)f_e(cd)f_e(db)f_e(be)f_e(et)f_v(b)f_v(d)f_c(\bullet, 1)f_c(\bullet, 2)$$

For integer ℓ , let \mathcal{C}_ℓ be the family of labeled-digon-free labeled (s, t) -walks of length ℓ

- Define $f(\mathcal{C}_\ell) = \sum_{W \in \mathcal{C}_\ell} f(W)$

Algebraic approach

Now we claim that:

Algebraic approach

Now we claim that:

1. Exists a k -colored (s, t) -path of length $\ell \Rightarrow f(\mathcal{C}_\ell)$ non-zero

Algebraic approach

Now we claim that:

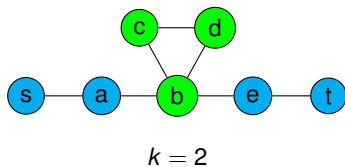
1. Exists a k -colored (s, t) -path of length $\ell \Rightarrow f(C_\ell)$ non-zero
2. No k -colored (s, t) -path of length $\leq \ell \Rightarrow f(C_\ell)$ identically zero

Algebraic approach

Now we claim that:

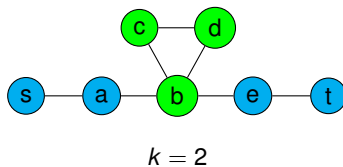
1. Exists a k -colored (s, t) -path of length $\ell \Rightarrow f(\mathcal{C}_\ell)$ non-zero
2. No k -colored (s, t) -path of length $\leq \ell \Rightarrow f(\mathcal{C}_\ell)$ identically zero
3. $f(\mathcal{C}_\ell)$ can be evaluated in time $2^k n^{\mathcal{O}(1)}$

Yes-instances



(1) Exists a k -colored (s, t) -path of length $\ell \Rightarrow f(\mathcal{C}_\ell)$ non-zero

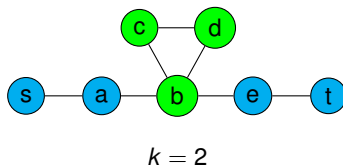
Yes-instances



(1) Exists a k -colored (s, t) -path of length $\ell \Rightarrow f(\mathcal{C}_\ell)$ non-zero

- The labeled walk $\overset{1}{s}\overset{2}{a}b\overset{1}{e}t \in \mathcal{C}_5$ contributes the monomial $f_e(sa)f_e(ab)f_e(be)f_e(et)f_v(a)f_v(b)f_c(\bullet, 1)f_c(\bullet, 2)$

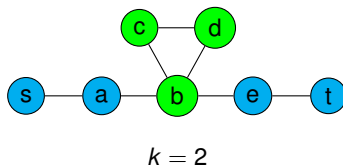
Yes-instances



(1) Exists a k -colored (s, t) -path of length $\ell \Rightarrow f(\mathcal{C}_\ell)$ non-zero

- The labeled walk $\overset{1}{s}\overset{2}{a}b e t \in \mathcal{C}_5$ contributes the monomial $f_e(sa)f_e(ab)f_e(be)f_e(et)f_v(a)f_v(b)f_c(\bullet, 1)f_c(\bullet, 2)$
- No other labeled walk in \mathcal{C}_5 contributes the same monomial

Yes-instances



(1) Exists a k -colored (s, t) -path of length $\ell \Rightarrow f(\mathcal{C}_\ell)$ non-zero

- The labeled walk $\overset{1}{s}\overset{2}{a}b e t \in \mathcal{C}_5$ contributes the monomial $f_e(sa)f_e(ab)f_e(be)f_e(et)f_v(a)f_v(b)f_c(\bullet, 1)f_c(\bullet, 2)$
- No other labeled walk in \mathcal{C}_5 contributes the same monomial

$\Rightarrow f(\mathcal{C}_5)$ is non-zero

No-instances

(2) No k -colored (s, t) -path of length $\leq \ell \Rightarrow f(\mathcal{C}_\ell)$ identically zero

No-instances

(2) No k -colored (s, t) -path of length $\leq \ell \Rightarrow f(\mathcal{C}_\ell)$ identically zero

Goal: Design a function $\phi : \mathcal{C}_\ell \rightarrow \mathcal{C}_\ell$ so that for all $W \in \mathcal{C}_\ell$

- $f(W) = f(\phi(W))$
- $\phi(W) \neq W$
- $\phi(\phi(W)) = W$

No-instances

(2) No k -colored (s, t) -path of length $\leq \ell \Rightarrow f(\mathcal{C}_\ell)$ identically zero

Goal: Design a function $\phi : \mathcal{C}_\ell \rightarrow \mathcal{C}_\ell$ so that for all $W \in \mathcal{C}_\ell$

- $f(W) = f(\phi(W))$
- $\phi(W) \neq W$
- $\phi(\phi(W)) = W$

\Rightarrow Labeled walks in \mathcal{C}_ℓ can be paired as $\{W, \phi(W)\}$, implying everything cancels out over fields of characteristic 2

No-instances

(2) No k -colored (s, t) -path of length $\leq \ell \Rightarrow f(\mathcal{C}_\ell)$ identically zero

Goal: Design a function $\phi : \mathcal{C}_\ell \rightarrow \mathcal{C}_\ell$ so that for all $W \in \mathcal{C}_\ell$

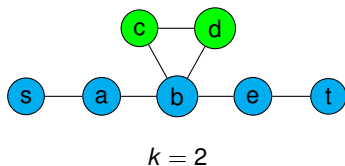
- $f(W) = f(\phi(W))$
- $\phi(W) \neq W$
- $\phi(\phi(W)) = W$

\Rightarrow Labeled walks in \mathcal{C}_ℓ can be paired as $\{W, \phi(W)\}$, implying everything cancels out over fields of characteristic 2

Three different cancellation arguments as building blocks for ϕ :

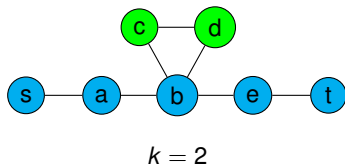
- Bijective-labeling based cancellation (from [Björklund'14], [Björklund, Husfeldt, Kaski, Koivisto'17])
- Cycle-reversal based cancellation (from [Björklund, Husfeldt, Taslaman'12])
- Label-swap based cancellation

Bijjective-labeling based cancellation



Consider labeled walks where two vertices of the same color are labeled

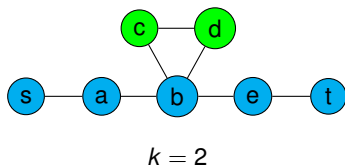
Bijection-labeling based cancellation



Consider labeled walks where two vertices of the same color are labeled

- $\overset{1}{s}\overset{2}{a}b\overset{2}{e}t \in \mathcal{C}_5$ contributes the monomial
 $f_e(sa)f_e(ab)f_e(be)f_e(et)f_v(a)f_v(e)f_c(\bullet, 1)f_c(\bullet, 2)$

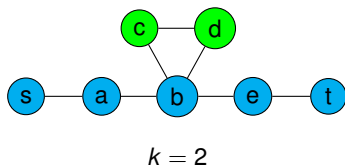
Bijjective-labeling based cancellation



Consider labeled walks where two vertices of the same color are labeled

- $\overset{1}{s}\overset{2}{a}b\overset{1}{e}t \in \mathcal{C}_5$ contributes the monomial
 $f_e(sa)f_e(ab)f_e(be)f_e(et)f_v(a)f_v(e)f_c(\bullet, 1)f_c(\bullet, 2)$
- $\overset{2}{s}\overset{1}{a}b\overset{1}{e}t \in \mathcal{C}_5$ is a different labeled walk, but contributes the same monomial

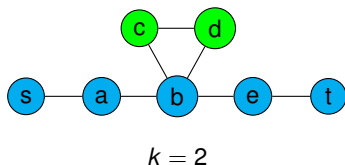
Bijection-labeling based cancellation



Consider labeled walks where two vertices of the same color are labeled

- $\overset{1}{s}\overset{2}{a}\overset{1}{b}\overset{2}{e}t \in \mathcal{C}_5$ contributes the monomial
 $f_e(sa)f_e(ab)f_e(be)f_e(et)f_v(a)f_v(e)f_c(\bullet, 1)f_c(\bullet, 2)$
- $\overset{2}{s}\overset{1}{a}\overset{2}{b}\overset{1}{e}t \in \mathcal{C}_5$ is a different labeled walk, but contributes the same monomial
- $\phi(\overset{1}{s}\overset{2}{a}\overset{1}{b}\overset{2}{e}t) = \overset{2}{s}\overset{1}{a}\overset{2}{b}\overset{1}{e}t$ and $\phi(\overset{2}{s}\overset{1}{a}\overset{2}{b}\overset{1}{e}t) = \overset{1}{s}\overset{2}{a}\overset{1}{b}\overset{2}{e}t$

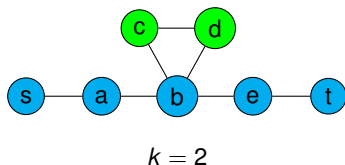
Bijection-labeling based cancellation



Consider labeled walks where two vertices of the same color are labeled

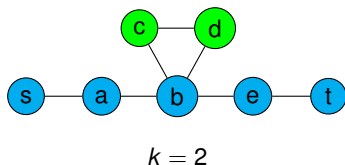
- $\overset{1}{s}\overset{2}{a}\overset{1}{b}\overset{2}{e}\overset{1}{t} \in \mathcal{C}_5$ contributes the monomial $f_e(sa)f_e(ab)f_e(be)f_e(et)f_v(a)f_v(e)f_c(\bullet, 1)f_c(\bullet, 2)$
- $\overset{2}{s}\overset{1}{a}\overset{2}{b}\overset{1}{e}\overset{2}{t} \in \mathcal{C}_5$ is a different labeled walk, but contributes the same monomial
- $\phi(\overset{1}{s}\overset{2}{a}\overset{1}{b}\overset{2}{e}\overset{1}{t}) = \overset{2}{s}\overset{1}{a}\overset{2}{b}\overset{1}{e}\overset{2}{t}$ and $\phi(\overset{2}{s}\overset{1}{a}\overset{2}{b}\overset{1}{e}\overset{2}{t}) = \overset{1}{s}\overset{2}{a}\overset{1}{b}\overset{2}{e}\overset{1}{t}$
- Now we can work with family $\mathcal{C}_\ell^* \subseteq \mathcal{C}_\ell$ containing labeled walks where all labeled vertices have different colors

Cycle-reversal based cancellation



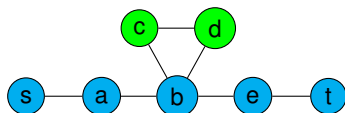
- Labeled walk $\overset{1}{s}\overset{2}{a}b\overset{2}{c}d\overset{1}{b}e\overset{1}{t} \in \mathcal{C}_7^*$ contributes monomial $f_e(sa)f_e(ab)f_e(bc)f_e(cd)f_e(db)f_e(be)f_e(et)f_v(a)f_v(c)f_c(\bullet, 1)f_c(\bullet, 2)$

Cycle-reversal based cancellation



- Labeled walk $s\overset{1}{a}b\overset{2}{c}dbet \in \mathcal{C}_7^*$ contributes monomial $f_e(sa)f_e(ab)f_e(bc)f_e(cd)f_e(db)f_e(be)f_e(et)f_v(a)f_v(c)f_c(\bullet, 1)f_c(\bullet, 2)$
- Reverse the cycle $b\overset{2}{c}db$

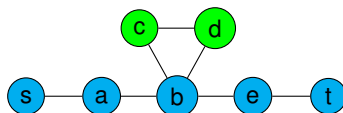
Cycle-reversal based cancellation



$$k = 2$$

- Labeled walk $\overset{1}{s}\overset{2}{a}b\overset{2}{c}d\overset{1}{b}e\overset{1}{t} \in \mathcal{C}_7^*$ contributes monomial $f_e(sa)f_e(ab)f_e(bc)f_e(cd)f_e(db)f_e(be)f_e(et)f_v(a)f_v(c)f_c(\bullet, 1)f_c(\bullet, 2)$
- Reverse the cycle $\overset{2}{b}\overset{2}{c}d\overset{1}{b}$
- Now $\overset{1}{s}\overset{1}{a}b\overset{2}{d}\overset{2}{c}\overset{1}{b}e\overset{1}{t} \in \mathcal{C}_7^*$ is a different labeled walk but contributes the same monomial

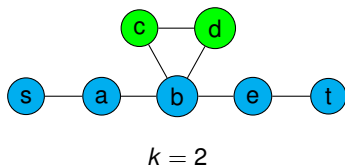
Cycle-reversal based cancellation



$$k = 2$$

- Labeled walk $\overset{1}{s}\overset{2}{a}b\overset{2}{c}d\overset{1}{b}e\overset{1}{t} \in \mathcal{C}_7^*$ contributes monomial $f_e(sa)f_e(ab)f_e(bc)f_e(cd)f_e(db)f_e(be)f_e(et)f_v(a)f_v(c)f_c(\bullet, 1)f_c(\bullet, 2)$
- Reverse the cycle $\overset{2}{b}\overset{2}{c}d\overset{1}{b}$
- Now $\overset{1}{s}\overset{1}{a}b\overset{2}{d}\overset{2}{c}b\overset{1}{e}\overset{1}{t} \in \mathcal{C}_7^*$ is a different labeled walk but contributes the same monomial
- $\phi(\overset{1}{s}\overset{2}{a}b\overset{2}{c}d\overset{1}{b}e\overset{1}{t}) = \overset{1}{s}\overset{1}{a}b\overset{2}{d}\overset{2}{c}b\overset{1}{e}\overset{1}{t}$ and $\phi(\overset{1}{s}\overset{1}{a}b\overset{2}{d}\overset{2}{c}b\overset{1}{e}\overset{1}{t}) = \overset{1}{s}\overset{2}{a}b\overset{2}{c}d\overset{1}{b}e\overset{1}{t}$

Cycle-reversal based cancellation



- Labeled walk $\overset{1}{s}\overset{2}{a}b\overset{2}{c}d\overset{1}{b}e\overset{1}{t} \in \mathcal{C}_7^*$ contributes monomial $f_e(sa)f_e(ab)f_e(bc)f_e(cd)f_e(db)f_e(be)f_e(et)f_v(a)f_v(c)f_c(\bullet, 1)f_c(\bullet, 2)$
- Reverse the cycle $\overset{2}{b}\overset{2}{c}d\overset{1}{b}$
- Now $\overset{1}{s}\overset{2}{a}b\overset{1}{d}\overset{2}{c}b\overset{1}{e}\overset{1}{t} \in \mathcal{C}_7^*$ is a different labeled walk but contributes the same monomial
- $\phi(\overset{1}{s}\overset{2}{a}b\overset{2}{c}d\overset{1}{b}e\overset{1}{t}) = \overset{1}{s}\overset{2}{a}b\overset{2}{d}\overset{1}{c}b\overset{1}{e}\overset{1}{t}$ and $\phi(\overset{1}{s}\overset{2}{a}b\overset{1}{d}\overset{2}{c}b\overset{1}{e}\overset{1}{t}) = \overset{1}{s}\overset{2}{a}b\overset{2}{c}d\overset{1}{b}e\overset{1}{t}$
- This does **not** cleanly handle things, need more arguments and case analysis

Label-swap based cancellation

- Consider a labeled walk $sabcd^1abt$ (with only one label)

Label-swap based cancellation

- Consider a labeled walk $sabcd^1abt$ (with only one label)
- Reversing the cycle $abcd^1a$ would create $sadcba^1bt$, containing labeled digon ba^1b

Label-swap based cancellation

- Consider a labeled walk $sabcd^1abt$ (with only one label)
- Reversing the cycle $abcd^1a$ would create $sadcba^1bt$, containing labeled digon ba^1b
- Label swap operation: $\phi(sabcd^1abt) = s^1abcdabt$ and $\phi(s^1abcdabt) = sabcd^1abt$

Label-swap based cancellation

- Consider a labeled walk $sabcd^1abt$ (with only one label)
- Reversing the cycle $abcd^1a$ would create $sadcba^1bt$, containing labeled digon ba^1b
- Label swap operation: $\phi(sabcd^1abt) = s^1abcdabt$ and $\phi(s^1abcdabt) = sabcd^1abt$
- The label swap operation could also create labeled digons!

Cancellation arguments

- Bad news: Not clear when to apply cycle reversal and when label swap

Cancellation arguments

- Bad news: Not clear how to apply cycle reversal and when label swap
- Good news: We managed to construct ϕ , but it is very complicated

Definition 3 (The function ϕ). Let $W = (W^1, \dots, W^p)$ be a proper barren labeled walk of order p . For each $i \in [p]$, denote $W^i = ((v_1^i, \dots, v_{\ell_i}^i), (r_1^i, \dots, r_{\ell_i}^i))$. The value $\phi(W)$ is defined, in some cases recursively, by selecting the first matching case from the following list:

A. if the vertex v_1^1 occurs only once in W :

1. if $\ell_1 \geq 2$, then $\phi(W) = W^1[1, 1] \circ \phi(W^1[2, \ell_1], W^2, \dots, W^p)$.
2. otherwise (i.e., $\ell_1 = 1$), $\phi(W) = W^1 \sqcup \phi(W^2, \dots, W^p)$.

B. if the vertex v_1^1 occurs in at least three different walks W^i :

There must be at least two different walks W^i that contain v_1^1 but do not contain it as labeled. Let i, j be the two smallest indices so that both W^i and W^j contain v_1^1 but do not contain it as labeled. Let a be the index of the first occurrence of v_1^i in W^i and b be the index of the first occurrence of v_1^j in W^j . Now, $\phi(W) = W \xrightarrow{+}_{a,b}^{-1}$.

C. if the vertex v_1^1 occurs only in the walk W^1 :

By the case (A), the vertex v_1^1 occurs multiple times in W^1 . Let b be the index of the last

occurrence of v_1^1 in W^1 and a be the index of the second last occurrence of v_1^1 in W^1 . Note that $a = 1$ if v_1^1 occurs only twice in W^1 , and note also that $1 \leq a \leq b - 2$.

1. if $r_1^1 = r_b^1 = 0$:

- (a) if $W^1[2, b-1]$ is not a palindrome, then $\phi(W) = (W^1[2, b-1], W^2, \dots, W^p)$.
- (b) otherwise, if $b < \ell_1$, then $\phi(W) = W^1[1, b] \circ \phi(W^1[b+1, \ell_1], W^2, \dots, W^p)$.
- (c) otherwise (i.e., $b = \ell_1$), $\phi(W) = W^1 \sqcup \phi(W^2, \dots, W^p)$.

2. if the index b is not a digon in W^1 , then $\phi(W) = W \xrightarrow{-}_{1,b}$.

Note: If neither case (1) nor (2) applies, then $r_1^1 \neq 0$.

3. Note: If $a = 1$, then $W^1[2, a-1]$ is the empty walk which is a palindrome.

3. if $W^1[2, a-1]$ is not a palindrome, then $\phi(W) = (W^1[2, a-1], W^2, \dots, W^p)$.

Note: If $a = 1$, then $W^1[2, a-1]$ is the empty walk which is a palindrome.

4. if $v_{a+1}^1 = v_{b-1}^1$:

- (a) if $W^1[a+1, b-1]$ is not a palindrome, then $\phi(W) = (W^1[a+1, b-1], W^2, \dots, W^p)$.
- (b) otherwise, $\phi(W) = W^1[1, b] \circ \phi(W^1[b+1, \ell_1], W^2, \dots, W^p)$.

Note: Here $W^1[b+1, \ell_1]$ cannot be an empty walk because by case (C.2) b is a digon in W^1 .

X. otherwise, $\phi(W) = W^1[1, a] \circ \phi(W^1[a+1, \ell_1], W^2, \dots, W^p)$.

Note: The case C.X will form a "common case" with the case D.X.

D. if the vertex v_1^1 occurs in exactly two different walks:

Let i be the index of the other walk W^i in which v_1^1 occurs and let b be the index of the first occurrence of v_1^1 in W^i .

1. if $r_1^1 = r_b^i = 0$, then $\phi(W) = W \xrightarrow{+}_{1,b}$.

2. if the index b is not a digon in W^i , then $\phi(W) = W \xrightarrow{-}_{1,b}$.

Note: If neither case (1) nor (2) applies, then $r_1^1 \neq 0$.

3. if v_1^1 occurs at least twice in W^i , then let c be the index of its second occurrence and $\phi(W) = W \xrightarrow{+}_{2,c+1}$.

Note: It can happen that one of the suffixes in this case is empty. However, both of them cannot be empty at the same time because W^1 and W^i have different ending vertices because W is proper.

Note: In the remaining cases, v_1^1 occurs exactly once in W^i , and this occurrence is a digon at index b .

Now, let a be the index of the last occurrence of v_1^1 in W^1 (if v_1^1 occurs only once in W^1 , then $a = 1$).

4. if $W^1[2, a-1]$ is not a palindrome, then $\phi(W) = (W^1[2, a-1], W^2, \dots, W^p)$.

Note: If $a = 1$, then $W^1[2, a-1]$ is the empty walk which is a palindrome.

5. if $a = \ell_1$, then $\phi(W) = W^1 \sqcup \phi(W^2, \dots, W^p)$.

6. if $v_{a+1}^1 = v_{b+1}^i$, then $\phi(W) = W \xrightarrow{+}_{2,b+1}$.

Note: By case (5) it holds that $a < \ell_1$ and by case (2) it holds that $b < \ell_i$.

X. otherwise, $\phi(W) = W^1[1, a] \circ \phi(W^1[a+1, \ell_1], W^2, \dots, W^p)$.

Note: The case D.X will form a "common case" with the case C.X

Cancellation arguments

- Bad news: Not clear when to apply cycle reversal and when label swap
- Good news: We managed to construct ϕ , but it is very complicated
 - ▶ Single-path version has 8 cases, multi-path version 18 cases

Definition 3 (The function ϕ). Let $W = (W^1, \dots, W^p)$ be a proper barren labeled walk of order p . For each $i \in [p]$, denote $W^i = ((v_1^i, \dots, v_{\ell_i}^i), (r_1^i, \dots, r_{\ell_i}^i))$. The value $\phi(W)$ is defined, in some cases recursively, by selecting the first matching case from the following list:

- if the vertex v_1^1 occurs only once in W :
 - if $\ell_1 \geq 2$, then $\phi(W) = W^1[1, 1] \circ \phi(W^1[2, \ell_1], W^2, \dots, W^p)$.
 - otherwise (i.e., $\ell_1 = 1$), $\phi(W) = W^1 \sqcup \phi(W^2, \dots, W^p)$.
- if the vertex v_1^1 occurs in at least three different walks W^i :

There must be at least two different walks W^i that contain v_1^1 but do not contain it as labeled. Let i, j be the two smallest indices so that both W^i and W^j contain v_1^1 but do not contain it as labeled. Let a be the index of the first occurrence of v_1^i in W^i and b be the index of the first occurrence of v_1^j in W^j . Now, $\phi(W) = W \xrightarrow{+}_{a,b}^{-1}$.
- if the vertex v_1^1 occurs only in the walk W^1 :

By the case (A), the vertex v_1^1 occurs multiple times in W^1 . Let b be the index of the last occurrence of v_1^1 in W^1 and a be the index of the second last occurrence of v_1^1 in W^1 . Note that $a = 1$ if v_1^1 occurs only twice in W^1 , and note also that $1 \leq a \leq b - 2$.

 - if $r_1^1 = r_b^1 = 0$:
 - if $W^1[2, b-1]$ is not a palindrome, then $\phi(W) = (W^1[2, b-1], W^2, \dots, W^p)$.
 - otherwise, if $b < \ell_1$, then $\phi(W) = W^1[1, b] \circ \phi(W^1[b+1, \ell_1], W^2, \dots, W^p)$.
 - otherwise (i.e., $b = \ell_1$), $\phi(W) = W^1 \sqcup \phi(W^2, \dots, W^p)$.
 - if the index b is not a digon in W^1 , then $\phi(W) = W \xrightarrow{+}_{1,b}^{-1}$.
Note: If neither case (1) nor (2) applies, then $r_1^1 \neq 0$.
 - if $W^1[2, a-1]$ is not a palindrome, then $\phi(W) = (W^1[2, a-1], W^2, \dots, W^p)$.
Note: If $a = 1$, then $W^1[2, a-1]$ is the empty walk which is a palindrome.
 - if $v_{a+1}^1 = v_{b-1}^1$:
 - if $W^1[a+1, b-1]$ is not a palindrome, then $\phi(W) = (W^1[a+1, b-1], W^2, \dots, W^p)$.
 - otherwise, $\phi(W) = W^1[1, b] \circ \phi(W^1[b+1, \ell_1], W^2, \dots, W^p)$.
Note: Here $W^1[b+1, \ell_1]$ cannot be an empty walk because by case (C.2) b is a digon in W^1 .
 - otherwise, $\phi(W) = W^1[1, a] \circ \phi(W^1[a+1, \ell_1], W^2, \dots, W^p)$.
Note: The case C.X will form a "common case" with the case D.X.
- if the vertex v_1^1 occurs in exactly two different walks:

Let i be the index of the other walk W^i in which v_1^1 occurs and let b be the index of the first occurrence of v_1^i in W^i .

 - if $r_1^1 = r_b^i = 0$, then $\phi(W) = W \xrightarrow{+}_{1,b}^{-1}$.
 - if the index b is not a digon in W^i , then $\phi(W) = W \xrightarrow{+}_{1,b}^{-1}$.
Note: If neither case (1) nor (2) applies, then $r_1^1 \neq 0$.
 - if v_1^1 occurs at least twice in W^i , then let c be the index of its second occurrence and $\phi(W) = W \xrightarrow{+}_{2,c+1}^{-1}$.
Note: It can happen that one of the suffixes in this case is empty. However, both of them cannot be empty at the same time because W^1 and W^i have different ending vertices because W is proper.
Note: In the remaining cases, v_1^1 occurs exactly once in W^i , and this occurrence is a digon at index b .
Now, let a be the index of the last occurrence of v_1^1 in W^1 (if v_1^1 occurs only once in W^1 , then $a = 1$).
 - if $W^1[2, a-1]$ is not a palindrome, then $\phi(W) = (W^1[2, a-1], W^2, \dots, W^p)$.
Note: If $a = 1$, then $W^1[2, a-1]$ is the empty walk which is a palindrome.
 - if $a = \ell_1$, then $\phi(W) = W^1 \sqcup \phi(W^2, \dots, W^p)$.
 - if $v_{a+1}^1 = v_{b+1}^i$, then $\phi(W) = W \xrightarrow{+}_{2,b+1}^{-1}$.
Note: By case (5) it holds that $a < \ell_1$ and by case (2) it holds that $b < \ell_i$.
 - otherwise, $\phi(W) = W^1[1, a] \circ \phi(W^1[a+1, \ell_1], W^2, \dots, W^p)$.
Note: The case D.X will form a "common case" with the case C.X.

Evaluating $f(\mathcal{C}_\ell)$

(3) $f(\mathcal{C}_\ell)$ can be evaluated in time $2^k n^{\mathcal{O}(1)}$

Evaluating $f(\mathcal{C}_\ell)$

(3) $f(\mathcal{C}_\ell)$ can be evaluated in time $2^k n^{\mathcal{O}(1)}$

- Dynamic programming that stores:

Evaluating $f(\mathcal{C}_\ell)$

(3) $f(\mathcal{C}_\ell)$ can be evaluated in time $2^k n^{\mathcal{O}(1)}$

- Dynamic programming that stores:
 - ▶ The length of the walk

Evaluating $f(\mathcal{C}_\ell)$

(3) $f(\mathcal{C}_\ell)$ can be evaluated in time $2^k n^{\mathcal{O}(1)}$

- Dynamic programming that stores:
 - ▶ The length of the walk
 - ▶ The last and the second last vertex of the walk

Evaluating $f(\mathcal{C}_\ell)$

(3) $f(\mathcal{C}_\ell)$ can be evaluated in time $2^k n^{\mathcal{O}(1)}$

- Dynamic programming that stores:
 - ▶ The length of the walk
 - ▶ The last and the second last vertex of the walk
 - ▶ Whether the last vertex is labeled

Evaluating $f(\mathcal{C}_\ell)$

(3) $f(\mathcal{C}_\ell)$ can be evaluated in time $2^k n^{\mathcal{O}(1)}$

- Dynamic programming that stores:
 - ▶ The length of the walk
 - ▶ The last and the second last vertex of the walk
 - ▶ Whether the last vertex is labeled
 - ▶ The set of used labels (2^k factor)

Evaluating $f(\mathcal{C}_\ell)$

(3) $f(\mathcal{C}_\ell)$ can be evaluated in time $2^k n^{\mathcal{O}(1)}$

- Dynamic programming that stores:

- ▶ The length of the walk
- ▶ The last and the second last vertex of the walk
- ▶ Whether the last vertex is labeled
- ▶ The set of used labels (2^k factor)

⇒ By [DeMillo–Lipton–Schwartz–Zippel lemma](#), $2^k n^{\mathcal{O}(1)}$ time algorithm for k -colored (s, t) -path that works with high probability

Beyond maximum colored path

- Extending from single path to multiple paths requires new ideas

Beyond maximum colored path

- Extending from single path to multiple paths requires new ideas
 - ▶ New cancellation argument of swapping the suffixes of two intersecting walks

Beyond maximum colored path

- Extending from single path to multiple paths requires new ideas
 - ▶ New cancellation argument of swapping the suffixes of two intersecting walks
- Extending from colors to combination of weights and colors is easy

Beyond maximum colored path

- Extending from single path to multiple paths requires new ideas
 - ▶ New cancellation argument of swapping the suffixes of two intersecting walks
- Extending from colors to combination of weights and colors is easy
 - ▶ Instead of weights, could ask for any property that can be efficiently evaluated in DP

Conclusion

- We gave a $2^k n^{O(1)}$ time algorithm for finding an (s, t) -path with at least k colors

Conclusion

- We gave a $2^k n^{\mathcal{O}(1)}$ time algorithm for finding an (s, t) -path with at least k colors
 - ▶ and $2^{k+p} n^{\mathcal{O}(1)}$ time algorithm for a more general setting with multiple paths and weights and colors

Conclusion

- We gave a $2^k n^{\mathcal{O}(1)}$ time algorithm for finding an (s, t) -path with at least k colors
 - ▶ and $2^{k+p} n^{\mathcal{O}(1)}$ time algorithm for a more general setting with multiple paths and weights and colors
- The proof that if no solution exists then $f(\mathcal{C}_\ell)$ is identically zero is the most complicated part

Conclusion

- We gave a $2^k n^{\mathcal{O}(1)}$ time algorithm for finding an (s, t) -path with at least k colors
 - ▶ and $2^{k+p} n^{\mathcal{O}(1)}$ time algorithm for a more general setting with multiple paths and weights and colors
- The proof that if no solution exists then $f(\mathcal{C}_\ell)$ is identically zero is the most complicated part
- Open problem: Is there an FPT-algorithm for maximum colored two disjoint paths?

Conclusion

- We gave a $2^k n^{\mathcal{O}(1)}$ time algorithm for finding an (s, t) -path with at least k colors
 - ▶ and $2^{k+p} n^{\mathcal{O}(1)}$ time algorithm for a more general setting with multiple paths and weights and colors
- The proof that if no solution exists then $f(\mathcal{C}_\ell)$ is identically zero is the most complicated part
- Open problem: Is there an FPT-algorithm for maximum colored two disjoint paths?
- Open problem: Is there a $1.99^k n^{\mathcal{O}(1)}$ time algorithm for longest (s, t) -path?

Thank you!

Thank you!